

CONTROLS:

JOYSTICK

or

Z - Left

X - Right

] - Up

/ - Down

Space - Fire

Loading: CTRL & Small Enter

Hints & Tips Dept.

Your mission is to annihilate the rebel force on course to destroy your home planet. Their attack strategy is to send 8 waves of fighters each commanded by a Flagship. You must dodge the bombardment of missiles and shoot to kill. They are also using timed space mines which must be caught and disarmed. An extra Freedom Fighter is awarded for every Flagship destroyed.



PROGRAMMER PROFILE

Name: Jon Paul Eldridge

Occupation: Programmer

Work in Progress:

*A fully animated graphic
shoot 'em up for The Power
House - watch out for it!*

Geek, Geek Gamestoids - try these, collect the set!

BARRIER REEF : BERKS CORRIDOR CONFLICT

For a 12" single mix of H.E.X. music on cassette
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PROGRAMMERS!

Is your software good enough for THE POWER HOUSE?
Send your games to us and you could join our Club of
Successful Programmers.



"Yowzer! Brilltoid!

*All music by House
Electronic Xperience
via Wayne Allen".*

All artwork copyright Tim White.



THE POWER
MOUSE SAYS:



THE POWER HOUSE
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