

```

0001           TITLE      SIMPLE DEBUG ROUTINE
0002           PRINTR    D20,W80,P
0003           MLIST
0004
0005 ; This is a sample SOURCE PROGRAM File.
0006 ;
0007 ; Use it to practice EDIT functions. You can also use
0008 ; it as input to the Assembler. Use a right margin of
0009 ; 60 so that print truncation does not occur. Or set
0010 ; your printer to 'condensed printing' and change the
0011 ; PRINTR statement above to D20,W132 for full width
0012 ; screen use.
0013 ;
0014 ; The DEBUG routine below will display all registers when
0015 ; called. It then waits for the ESCAPE key to be pressed
0016 ; before returning to the caller.
0017 ;
0018 ; Assemble PROGRAM.001 to TEMP.BIN, then test from BASIC.
0019 ;
0020 ; 005 mode 2          *****;
0021 ; 010 memory 64FFF   ;* PRESS THE DOWN-ARROW 本;
0022 ; 020 LOAD "TEMP.BIN" ;* KEY UNTIL THE SCREEN 本;
0023 ; 030 CALL 65000      ;* STARTS MOVING ..... 本;
0024 ; 040 STOP            ;* 本
0025 ;*****;
0026 ;* BASIC EDIT KEYS.  本;
0027 ;* ~~~~~~             本;
0028 ;* Up,Down,Left,Right Arrows - Move Cursor, Scroll ... 本;
0029 ;* 本
0030 ;* Shift and Control Up,Down - Single, Screen Scroll. 本;
0031 ;* 本
0032 ;* Shift Left,Right   - CHARACTER Delete, Insert. 本;
0033 ;* 本
0034 ;* Control Left,Right - LINE Delete, Insert. 本;
0035 ;* 本
0036 ;* Tab & Control.Tab  - Tab right or left. 本;
0037 ;* 本
0038 ;* CLR and the DEL keys - Delete character, Reverse 本;
0039 ;* 本
0040 ;* ESCAPE key         - Display [ FUNCTION KEYS] 本;
0041 ;* ~~~~~~              本;
0042 ;* Island ENTER key   - Start, Stop KS Memory. 本;
0043 ;* Island 1 ~ 9 keys   - Replay a KeyStroke Memory 本;
0044 ;* Island [. ] key     - Print Code from cursor 本;
0045 ;* 本
0046 ;** SUGGEST YOU PLAY WITH THE TEXT ON THIS SCREEN ..... 本;
0047 ;** THEN PRESS (CTRL-A) FOLLOWED BY (Y) TO (ABORT RESET) 本;
0048 ;*****;
0049 ;
0050 ;-----;
0051 ;-----;
0052 ;-----;
0053 ;-----;
0054 ;
0055 ;      ( SET THE PROGRAM ORIGIN POINT )
0056 ;
0057           ORG      5000H
0058 ;
0059 ;      ( NOW, DEFINE A MACRO WHICH WILL BE USED TO OUTPUT )
0060 ;      ( THE VARIOUS REGISTER PAIRS. #PJ WILL BE CHANGED )
0061 ;      ( WITH EACH USE. (NOTE THE RD#SYM LABEL CHANGES..J ) )
0062 ;
0063 ;

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PAGE 0002 program.000 PYRADEV SIMPLE DEBUG ROUTINE

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0065      REGOUT# MACRO    #PJ           ; DEFINE MACRO
0066      RD#SYM# CALL     STRING        ; CALL WRITER
0067          LD       A,[DB#P1+1]   ; LD A,[DB??+1]
0068          CALL    HEXOUT        ; CONVERT IT.
0069          LD       A,[DB#P1]    ; LD A,[DB??]
0070          CALL    HEXOUT        ; CONVERT IT.
0071          ENDM
0072          ;
0073          ;
0074          ; [ CALL TO DEBUG COMES HERE ]
0075          ; [ SAVE ALL REGISTERS LOCALLY ]
0076          ;
0077 5000      DEBUG# EQU      #             ; DEBUG#
0078 5000 323B51 LD       (DBA),A
0079 5003 ED433C51 LD       (DBBC),BC
0080 5007 ED533E51 LD       (DBDE),DE
0081 500B 224051 LD       (DBHL),HL
0082 500E DD224251 LD       (DBIX),IX
0083 5012 FD224451 LD       (DBIY),IY
0084 5016 ED734951 LD       (DBSP),SP
0085          ;
0086          ; [ POP THE STACK TO OBTAIN THE ]
0087          ; [ CALLERS ADDRESS THEN RESTORE. ]
0088          ;
0089 501A E1      POP      HL
0090 501B 224651 LD       (DBPC),HL
0092 501E E5      PUSH     HL
0093          ;
0094          ; [ OBTAIN THE CURRENT CURSOR POSITION ]
0095          ; [ AND SAVE IT (ON STACK) FOR LATER. ]
0096          ;
0097 501F CD78BB CALL    0BB78H
0098 5022 E5      PUSH     HL
0099          ;
0100          ; [ SET THE DISPLAY CURSOR POSITION ]
0101          ; [ H = COLUMN AND L = ROW VALUES. ]
0102          ;
0103 5023 2601 LD       H,1
0104 5025 2E18 LD       L,24
0105 5027 CD75BB CALL    0BB75H
0106          ;
0107          ; [ REVERSE THE PEN AND PAPER INKS ]
0108          ;
0109 502A CD9CBB CALL    0BBB9CH
0110          ;
0111          ; [ INITIALISE THE STRING ROUTINE POINTER ]
0112          ;
0113 502D 21F050 LD       HL,CSTRG
0114 5030 224B51 LD       (CSTRGC),HL
0115          ;
0116          ; [ USING THE SUBROUTINES STRING AND      ]
0117          ; [ HEXOUT, EACH PAIR OF REGISTERS ARE      ]
0118          ; [ SENT TO THE SCREEN, PRECEDED BY THE      ]
0119          ; [ RELEVANT TEXT CHARACTERS.                ]
0120          ;
0121 5033 CD9550 CALL    STRING
0122 5036 3A3B51 LD       A,(DBA)
0123 5039 CD50BB CALL    0BBB5DH
0124 503C 3A3B51 LD       A,(DBA)
0125 503F CD1131 CALL    HEXOUT
0126          ;

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0127 5042          REGOUT   BC      ; MACRO CALL ;
      5042 CDD850  +R00001:    CALL    STRING   ; CALL WRITER
      5045 3A3D51  +     LD      A,[DBBC+1]  ; LD A,[DB??+1]
      5048 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      504B 3A3C51  +     LD      A,[DBBC]   ; LD A,[DB??]
      504E CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0128          ;
0129 5051          REGOUT   DE      ; MACRO CALL ;
      5051 CDD950  +R00002:    CALL    STRING   ; CALL WRITER
      5054 3A3F51  +     LD      A,[DBDE+1]  ; LD A,[DB??+1]
      5057 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      505A 3A3E51  +     LD      A,[DBDE]   ; LD A,[DB??]
      505D CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0130          ;
0131 5060          REGOUT   HL      ; MACRO CALL ;
      5060 CDD950  +R00003:    CALL    STRING   ; CALL WRITER
      5063 3A4151  +     LD      A,[DBHL+1]  ; LD A,[DB??+1]
      5066 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      5069 3A4051  +     LD      A,[DBHL]   ; LD A,[DB??]
      506C CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0132          ;
0133 506F          REGOUT   IX      ; MACRO CALL ;
      506F CDD950  +R00004:    CALL    STRING   ; CALL WRITER
      5072 3A4351  +     LD      A,[OBJX+1]  ; LD A,[DB??+1]
      5075 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      5078 3A4251  +     LD      A,[OBJX]   ; LD A,[DB??]
      507B CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0134          ;
0135 507E          REGOUT   IY      ; MACRO CALL ;
      507E CDD950  +R00005:    CALL    STRING   ; CALL WRITER
      5081 3A4551  +     LD      A,[OBJY+1]  ; LD A,[DB??+1]
      5084 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      5087 3A4451  +     LD      A,[OBJY]   ; LD A,[DB??]
      508A CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0136          ;
0137 508D          REGOUT   PC      ; MACRO CALL ;
      508D CDD950  +R00006:    CALL    STRING   ; CALL WRITER
      5090 3A4751  +     LD      A,[OBPC+1]  ; LD A,[DB??+1]
      5093 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      5096 3A4651  +     LD      A,[OBPC]   ; LD A,[DB??]
      5099 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0138          ;
0139 509C          REGOUT   SP      ; MACRO CALL ;
      509C CDD850  +R00007:    CALL    STRING   ; CALL WRITER
      509F 3A4951  +     LD      A,[OBSP+1]  ; LD A,[DB??+1]
      50A2 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
      50A5 3A4851  +     LD      A,[OBSP]   ; LD A,[DB??]
      50A8 CD1151  +     CALL    HEXOUT  ; CONVERT IT.
0140          ;
0141          ;
0142          ; [ WRITE FINAL CLOSE BRACKET TO SCREEN ]. 
0143          ;
0144 50AB 3E29          LP      A,41
0145 50AD CDD50B          CALL    BBB50H
0146          ;
0147          ; [ NOW WAIT FOR ESG KEY TO BE PRESSED ]. 
0148          ;
0149 50B0 CD18BB          WAIT_LOOP: CALL    BBB1BH
0150          ;
0151          ; [ KEY WAS PRESSED. IF IT IS NOT THE ] 
0152          ; [ ESCAPE KEY, IGNORE IT, ELSE EXIT.. ] 
0153          ;
0154 50B3 FEFC          CP      252           ; esc key?

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PAGE 0004 program,000 PYRADEV SIMPLE DEBUG ROUTINE

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0155 50B5 20F9      JR     NZ,WAIT_LOOP    ; no
0156 50B7 E1      POP    HL                ; yes
0157 50B8 CD75BB    CALL    0BBB75H       ; Reset OUTSET
0158      ;
0159      ; ( REVERSE PEN AND PAPER INKS TO NORMAL )
0160      ;
0161 50B8 CD9CBB    CALL    0BBB9CH
0162      ;
0163      ; ( RESTORE ALL REGISTERS )
0164      ;
0165 50BE 3A3B51    LD     A,[DBA]
0166 50C1 ED4B3C51    LD     BC,[DBBC]
0167 50C5 ED5B3E51    LD     DE,[DBDE]
0168 50C9 2A4051    LD     HL,[DBHL]
0169 50CC DD2A4251    LD     IX,[DBIX]
0170 50D0 FD2A4451    LD     IY,[DBIY]
0171 50D4 ED2B4851    LD     SP,[DBSPJ]
0172      ;
0173      ; ( RETURN TO CALLING ROUTINE / USER )..
0174      ;
0175 50D8 C9      RET    ; ***** >>> EXIT >>>
0176      ;
0177      ;
0178      ;
0179      ; ( SUBROUTINE 'STRING' WRITES NEXT 4      )
0180      ; ( CHARACTERS FROM 'CString' EACH TIME   )
0181      ; ( IT IS CALLED.                      )
0182      ;
0183 50D9 STRING:    EQU    4
0184 50D9 FD2A4B51    LD     IY,[STRGC] ; Get Pointer
0185 50D0 0604    LD     B,4        ; Set counter
0186 50DF STRING2:   EQU    4
0187 50DF FD2E00    LD     A,[IY+0]  ; Get Char.
0188 50E2 FD23    INC    IY        ; Advance Pir
0189 50E4 C5      PUSH   BC        ; Save counter
0190 50E5 CD50BB    CALL    0BBB5DH ; Display Char
0191 50E8 C1      POP    BC        ; Get counter
0192 50E9 10F4    DJNZ   STRING2 ; Loop 4 Times
0193 50EB FD224B51    LD     [STRGC],IY ; Save pointer
0194 50EF C9      RET    ;
0195      ;
0196 50F0 28414630    CString: DB    ?(AF=BC=DE=HL=?
0197 5100 20435830    DB    ?IX=IY=PC=SP=?
0198      ;
0199      ; ( SUBROUTINE HEXOUT IS CALLED WITH A VALUE  )
0200      ; ( IN REG_A WHICH IS CONVERTED TO HEX-ASCII  )
0201      ; ( AND WRITTEN TO THE SCREEN.                  )
0202      ;
0203 5111 HEXOUT:    EQU    4
0204 5111 324A51    LD     (TEMP),A
0205 5114 CB3F    SRL    A
0206 5115 CB3F    SRL    A
0207 5118 CB3F    SRL    A
0208 511A CB3F    SRL    A
0209 511C CD2E51    CALL    H0
0210 511F 3A4A51    LD     A,(TEMP)
0211 5122 CBBF    RES    7,A
0212 5124 CBB2    RES    6,A
0213 5126 CBAF    RES    5,A
0214 5128 CBA2    RES    4,A
0215 512A CD2E51    CALL    H0
0216 512D C9      RET    ;
0217 512E H0:      EQU    4

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PAGE 0005 PTO 00000000 PYRADEU SIMPLE DEBUG ROUTINE

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0218 512E C630          ADD     A,48
0219 5130 FE3A          CP      58
0220 5132 FA3251         JP      M,HO2
0221 5135 C607          ADD     A,7
0222 5137                HO2:   EQU    #
0223 5137 CD50BB         CALL   0BB50DH
0224 513A C9              RET
0225
0226 ; ( LOCAL STORAGE AREA FOR CALLERS REGISTERS )
0227 ; ( ENDBIN STOPS CODE GENERATION ...
0228 ; *****

0229 513B          ENDBIN
0230 ;
0231 513B          DBA:   DS     1
0232 513C          DBBC:  DS     2
0233 513E          DBDE:  DS     2
0234 5140          DBHL:  DS     2
0235 5142          DBIX:  DS     2
0236 5144          DBJY:  DS     2
0237 5146          DBPC:  DS     2
0238 5148          DBSP:  DS     2
0239 514A          TEMP:  DS     1
0240 514B          STRAC: DS     2
0241 ;
0242 ;.. ( END OF SOURCE PROGRAM (END IS OPTIONAL.) )
0243 ;
0244 514D          END

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Number of Errors..: 0000
Number of Symbols.: 0026
Symbol table item.: 4A76 to 4BC8
Macro List item.: 3000 to 30A7
Number of X-refs.: 0065
X-ref table from.: 7EBA to 7FFE
Free Symbol Memory: 22406
File start: 5000 end: 513B length: 013B
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PAGE 0006 *SYMBOL TABLE* PYRADEV SIMPLE DEBUG ROUTINE

CSTRG	50F0	DBA	513B	DBBC	513C
DBDE	513E	DBHL	5140	DBIX	5142
DBIY	5144	DBPC	5146	DBSP	5148
N DEBUG	5000	HEXOUT	5111	H0	512E
H02	5137	N REGOUT	5000	N R00001	5042
N R00002	5051	N R00003	5060	N R00004	506F
N R00005	507E	N R00006	5080	N R00007	509C
STRGC	514B	STRING	50D9	STRING2	50DF
TEMP	514A	WAIT_LOOP	50B0		

PAGE 0007 AX-REF TABLE# PYRADEV SIMPLE DEBUG ROUTINE

No.	Filename	Line #
01	PTOSTRM.000	00001
CSTRG	50F0	01 0113
DBA	513B	01 0078 01 0122 01 0124 01 0165
DBBC	513C	01 0078 01 0122 01 0122 01 0166
DBDE	513E	01 0080 01 0128 01 0128 01 0167
DBHL	5140	01 0081 01 0131 01 0131 01 0168
DBIX	5142	01 0082 01 0133 01 0133 01 0169
DBIY	5144	01 0083 01 0135 01 0135 01 0170
DBPC	5146	01 0091 01 0137 01 0137
DBSP	5148	01 0084 01 0138 01 0138 01 0171
N DEBUG	5000	
HEXOUT	5111	01 0125 01 0122 01 0122 01 0129 01 0129 01 0131 01 0131 01 0133 01 0133 01 0135 01 0135 01 0137 01 0137 01 0139 01 0139
HD	512E	01 0209 01 0215
HD2	5137	01 0220
N REGOUT	5000	
N R00001	5042	
N R00002	5051	
N R00003	5060	
N R00004	506F	
N R00005	507E	
N R00006	508D	
N R00007	508C	
STRING	514B	01 0114 01 0184 01 0193
STRING	50D8	01 0121 01 0122 01 0129 01 0131 01 0133 01 0135 01 0132 01 0139
STRING2	50DF	01 0192
TEMP	514A	01 0204 01 0210
WAIT_LOOP	50B0	01 0155