CONTROLS

Turf-Form uses easy to read input screens and prompts the user whenever information is required. The options available and the keys concerned are displayed in the lower part of each screen.

Selecting the meeting - use the cursor keys to select the location of today's races.

Select the number of horses you wish to predict for and enter their names next.

Then enter the form details from the paper, for each horse selected following the on-screen prompts.

If the horse ran last at a foreign course enter 'The last course' as 'Newbury'. If the horse fell or was pulled up at its last race enter the previous race's information as if it was the last race.

MSX users please note: References to 'Cartmel' should be entered into the computer as 'Wye'.

Turf-Form gives every course a speed rating, ie the speed that a horse should attain to stand a chance of winning. For example, Ascot's rating is 85 which must be equalled or exceeded by the horse to be considered in with a chance of winning.

Each horse for whom details are entered will also be given a fitness rating, ranging from poor to excellent. A horse should have a 'Very Good' or 'Excellent' rating to be considered capable of winning.

With Turf-Form's information as a guide you should then be able to make your bets!

Turf-Form is a horse racing forecaster that can predict form for both Flat and National Hunt races on UK racecourses.

All the information required to use Turf-Form can be found in most popular daily papers. There is no need to buy expensive form books or other prediction aids.

By entering the detailed information required by the program when prompted on screen, the program will calculate a speed rating and a fitness rating for each horse.

From this information you can calculate the chances of each horse in the race concerned.

The user should use Turf-Form as a guide only and should be used for predicting form only at good class races. Blue Ribbon does not warrant this product in any way and will not accept claims for losses made by using the information output by this program.

LOADING

Follow the loading instructions printed on the cassette label.

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	AMSTRAD	ATARI	BBC	BBC/ ELECTRON	C16/ PLUS 4	C64	MSX	SPECTRUM
Artist/ Artmaster	1		1					
Astro Plumber	1			1	1			
Castle Assault	1	1		1				
Caterpillar/ Leapfrog								1
Cavefighter					1	1		
Darts		1		1			1	
Deathsville	1							
Diamond Mine				1	1			
Diamond Mine II	1			1	1		1	
Gobble a Ghost/ 3D Painter								1
Golf				1				
Joey				1	1			
M-Droid							1	
Moonlight Madness								1
Nightmare Maze	1	1		1				
Pool	1							1
Ravage				1				
Return of R2				1				
Rugby								1
Steve Davis Snooker	1	1		1	1	1	1	1
Spectrum Safari/ Winged Warlords								1
Syntax	1							1
System 8 - The Pools Predictor	1	1		1	1	1	1	1
Timebomb/ Magic Meanies								1
Turf Form - Beat the Bookie	1	1		1	1	1	1	1
Wizards Lair	1					1	1	1
Wulfpack	1					1		1

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