

LEADER BOARD™

Famous Courses Of The World VOLUME 1



Pro Golf Simulator by Bruce & Roger Carver



Now you have the further opportunity to play the same courses that have challenged golf's greatest legends. Famous Courses features three famous 18 hole courses and each hole automatically authentically reproduces the distance, traps, trees, rough and water hazards of Colonial Country Club, Pebble Beach, Muirfield and the greatest Access challenge course, Glenmoor. Only those who have mastered the best courses in the world should expect to come close to par at Glenmoor. Famous Courses is a game of concentration, skill and control. You will need to judge distance accurately in choosing your club and power of your swing. Please read this completely to maximise your playing enjoyment.

OBJECT OF THE GAME is to sink the ball into each hole by hitting the ball with a club the least number of times possible. Avoid hazards that add extra "strokes" (hits with the club) to your score. Low score wins.

LOADING INSTRUCTIONS C64 DISK

1. Plug a joystick into port # 2. (Rear port.)
2. Turn on the disk drive, monitor and the computer.
3. If you have a C-128 computer, hold down the Commodore key while you turn on the computer.
4. Type **LOAD**8,1** and press **RETURN**. If you have a MACH 5 or MACH 128 Fast Loading cartridge simple type **←***.
5. If you experience problems in loading this game, refer to the TROUBLE SHOOTING section at the end of this instruction sheet.

C64 CASSETTE

1. Plug a joystick into port # 2 (rear port).
2. Turn on the monitor and the computer. (For CBM 128 hold down Commodore key when turning on computer to enter 64K mode.)
3. Determine the course you wish to play and rewind the cassette on the appropriate side.
4. Insert the rework cassette and reset the tape counter. Press **SHIFT** and **RUN/STOP** keys together and press **PLAY** on your cassette recorder. The relative course will then load.
5. A few moments after the Title Screen appears you will see the 'Select Player' screen. At this point the game has finished loading.

Course A Course B
Course C Course D

6. You must leave **PLAY** button down while playing the game. If you have decided to play the same course again or have aborted play in the middle of a round and wish to start again, repeat the procedure as in 'Playing World Class Leader Board'. When the border starts to flash, rewind the cassette to the recorded tape counter position and press **PLAY**.

SPECTRUM 48/128K CASSETTE

Type **LOAD**** and press **ENTER**. Press **PLAY** on the cassette recorder.

SPECTRUM +8

Insert disk and turn on the computer. At the loading screen press **ENTER**. Game will load automatically.

AMSTRAD CPC CASSETTE

Press **CTRL** and small **ENTER** keys. Press **PLAY** on the cassette recorder.

AMSTRAD CPC DISK

Type **RUN**DISK** and press **ENTER**.

PLAYING WORLD CLASS LEADERBOARD

If you selected to play the game, the next screen you will see is called the 'SELECT PLAYER' screen. Most playing options are selected from the screen. (YOU MUST NOW INSERT THE BACK SIDE OF THE PROGRAM DISK INTO THE DRIVE! DISK ONLY)

Step 1 - Course Selection (C64 Disk only)

When *World Class* is first loaded, it automatically brings in Course A, Colonial Country Club. If you want to play Course A, proceed to STEP 2 below.

To change to another course, hold down the **SHIFT** Key and press **RETURN**. The prompt 'INPUT COURSE' will appear. Enter the following letter for the course you wish to play:

- A Colonial Country Club
- B Pebble Beach
- C Muirfield
- D Glenmoor
- E thru Z Courses you have modified using the COURSE EDITOR.

If you select more than 18 holes (see Step 4), a prompt will appear at the end of each 18 hole round, 'NEW COURSE' Y or N?. If a new course is desired, type Y and input the letter (i.e. A, B, C, D...) for the new course. To play the same course just completed, type N. Spectrum and Amstrad Disk only - a list of courses will be displayed. Select your course.

Step 2 - Select Number of Players

World Class can accommodate up to four players, press 1, 2, 3 or 4.

Step 3 - Enter Player Names and Ability Levels

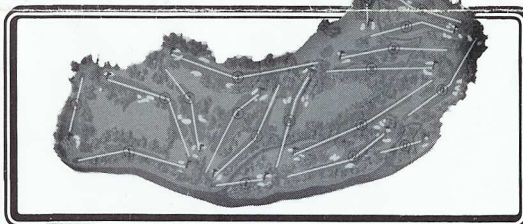
Type in the name for the 1st player (up to 8 characters) and press **RETURN**. Now select the ability level for the 1st player. Each player can compete under conditions that match his or her level of ability and experience. Press **K** for Kids, **A** for AMATEUR, or **P** for PROFESSIONAL. A description of each level follows (Column 3).

COURSES

Colonial Country Club - Course A

Built in 1935 by Texas oil baron, Marvin Leonard, Colonial Country Club is also known as "Hogans Alley". This nickname is for Ben Hogan who won the National Invitation Texas Golf Tournament, which is hosted at Colonial, five times.

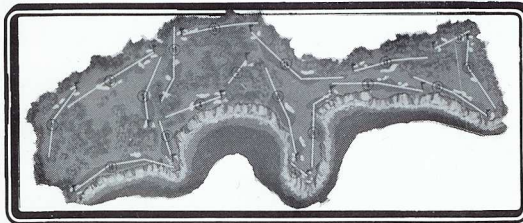
OUT	3602 yards	Par 35
IN	3498 yards	Par 35
TOTAL	7100 yards	Par 70
RECORD	62 Joey Sindelar	



Pebble Beach - Course B

Located on the California coastline, no other course can boast such a beautiful natural setting. Its emerald green fairways wind up and down rugged dunes and hills lined with cathedral pines and cypress trees. It is one of the best known courses in golf and is the home of the AT&T Pebble Beach National Pro-Am.

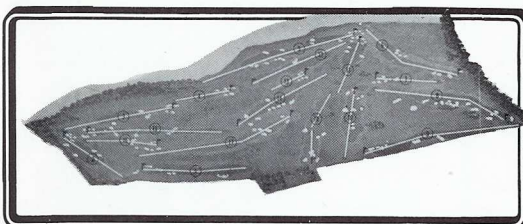
OUT	3274 yards	Par 36
IN	3525 yards	Par 36
TOTAL	6799 yards	Par 72
RECORD	62 Tom Kite	



Muirfield - Course C

Home to the Honorable Company of Edinburgh Golfers, the oldest golf club in the world, no course in the British Isles embraces more of the qualities one seeks in a great and fair challenge than Muirfield. Its hazards are demanding but give the golfer an honest opportunity to test his true skills and abilities.

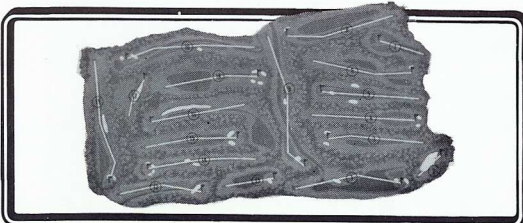
OUT	3479 yards	Par 36
IN	3415 yards	Par 35
TOTAL	6894 yards	Par 71
RECORD	65 Peter Butler	



Glenmoor - Course D

Another Access Challenge Course, Glenmoor is designed with difficulty in mind. With its narrow fairways and menacing hazards, Glenmoor is a challenge for even the best "World Class" golfers.

OUT	3567 yards	Par 36
IN	3564 yards	Par 36
TOTAL	7131 yards	Par 72



ABILITY

Kids

DESCRIPTION

This level has been designed so that younger children (4-8) can play the game. When a shot is taken on this level, it will not hook or slice or be affected by the wind. Kids level should not be considered the beginning as most of the elements of skill have been eliminated.

Amateur

This can be considered the 'Beginning Level'. The ball when hit at this level will not be affected by the wind, but will hook or slice.

Professional

Advanced Level - No restrictions on wind or hook and slice. Also, putting is much more difficult.

After entering the NAME and ABILITY for the 1st player, do the same for each of the other players.

Note: When the ability level for the final player is selected, the game will begin.

Step 4 - Select Number of Holes (C64 disk only)

World Class allows you to play from 18 to 72 holes with computerised scoring. To select the number of holes press the appropriate FUNCTION KEY.

F1	18 Holes
F3	36 Holes
F5	54 Holes
F7	72 Holes

Select Type of Shot (ALL COMPUTERS)

Two different types of shot can be used. The normal shot which is selected automatically or the punch shot which is selected by pressing **P**. By pressing **P** a second time will select a normal shot. A **P** will appear to the left of the club number whenever the punch shot is selected. For a description of the punch shot, see "Additional Features".

GAME PLAY

Select a Club

Club selection is made by moving the joystick up or down. The following table lists the approximate angle of each golf club.

CLUB	SHORT	LONG
1W 1Wood	156	271
3W 3Wood	135	245
5W 5Wood	128	234
11 I Iron	110	220
2I 2Iron	100	210
3I 3Iron	88	202
4I 4Iron	70	189
5I 5Iron	67	181
6I 6Iron	55	169
7I 7Iron	50	153
8I 8Iron	36	138
9I 9Iron	26	117
PW Pitching Wedge	11	83
Putter*	1"	64'

* The computer automatically selects the putter for you when you are playing on the green.

Aim Your Shot

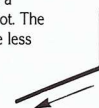
Use the cursor to aim the direction of the flight of the ball. The cursor is located several yards in front of the golfer. To control the cursor, move the joystick from right to left. If you are playing on the professional level, be sure to check for wind effect.

Wind

(Professional Level Only) Wind can have a substantial effect on your golf shot. To control its effect, you need to learn to read the wind indicator on the right side of the screen.

The vertical line indicates wind velocity. If this marker is tall, the wind velocity could have a substantial effect on your shot. The shorter the vertical stake, the less the wind will be a factor.

The other line indicates the direction the wind is blowing. The line acts as a streamer. If the line is towards you, the wind is blowing toward you.



Swing the Club and Hit the Ball

Once you have selected your club and positioned the cursor to aim your shot, there are only three more things to do before the ball is on its way; start the swing, set the power, and snap your wrists to control hook or slice. All three are accomplished during the swing sequence and require careful timing and concentration. The sequence can be viewed by watching the golfer or the power/snap indicator.

Step 1 - Start the swing by holding down the button.

Step 2 - Set the power by releasing the button during the backswing. Power is at maximum only at the top of the backswing. Releasing the button at the top will set maximum power. Releasing the button just before or just after the top will reduce the power slightly. Releasing the button well before or after the top will reduce the power substantially.

The amount of power available during the backswing is shown on the upper left portion of the power/snap indicator. When the button is released, the setting you have chosen will be locked on the indicator.

