GAME FOR AMSTRAD CPC 464

USER MANUAL

The objective of the game is to paint all the roads yellow.
For this you can take a limited amount of paint (30 units)
When the painting is finished it can be reloaded by touching the yellow enemy. The recharge will be indicated by a flash on the edge of the screen.
The game is made up of 25 levels.

GAME MENU

1-PLAY

It is the normal mode of play.
It starts at level 1 and continues until we finish it or they kill us.

2-CONTROLS

You can choose several key combinations:

1. Q A O P
2. Arrows
3. W S A D
4. Joystick

The ESC key is used to exit the game and return to the menu.

3-INSTRUCTIONS

For those who do not like to read the manual.

4-RANDOM LEVEL

Allows you to play a selected level randomly.
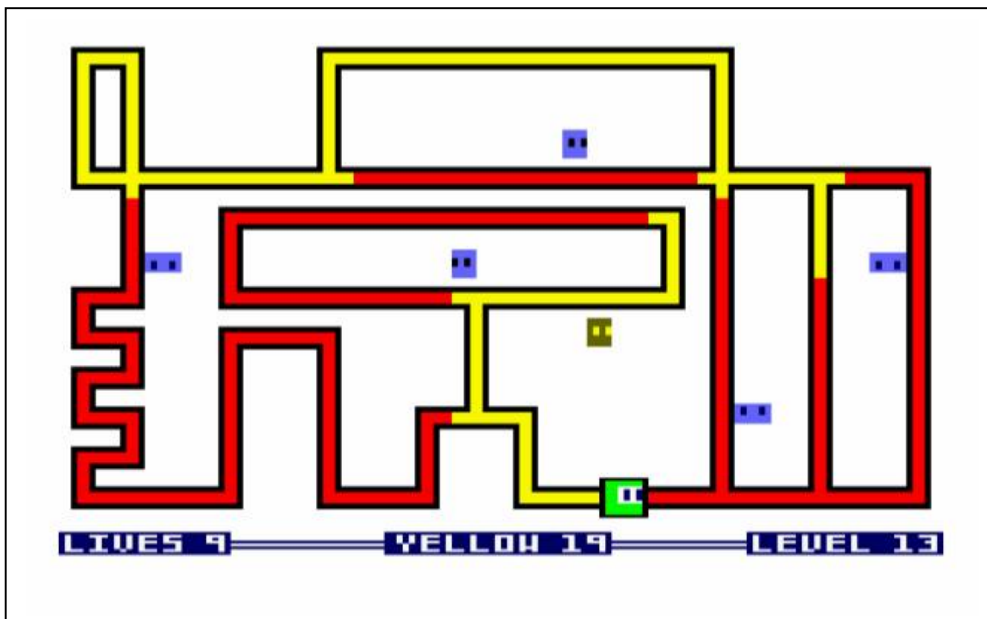When the level is finished, the menu is returned.

5-SOUNDS

Sound ON / OFF

MARKERS

There are three markers at the bottom of the screen

LIVES	Lives that we have. You start with 9
YELLOW	Ink that we have left. Each recharge is 30 units
LEVEL	Current level.

LANGUAGE SELECTION

When you start the game you can choose the language: Spanish / English