PROJECT THING

GAME MANUAL

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STORY

October 30th 1993, RV Hope, Marianas trench, Pacific Ocean

On an expedition of mariana trench the research vessel hope found a strange object near challenger deep.

The object was brought aboard and all hell broke loose. The creature devoured the scientist who were analizing it and escaped.

If the creature reaches the bridge and somehow takes control of the ship it will be the end of the human race.
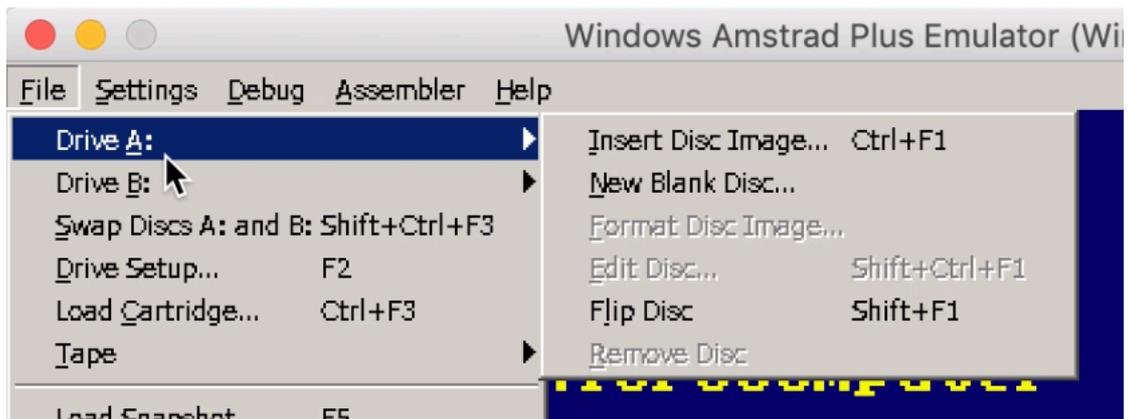
SETUP

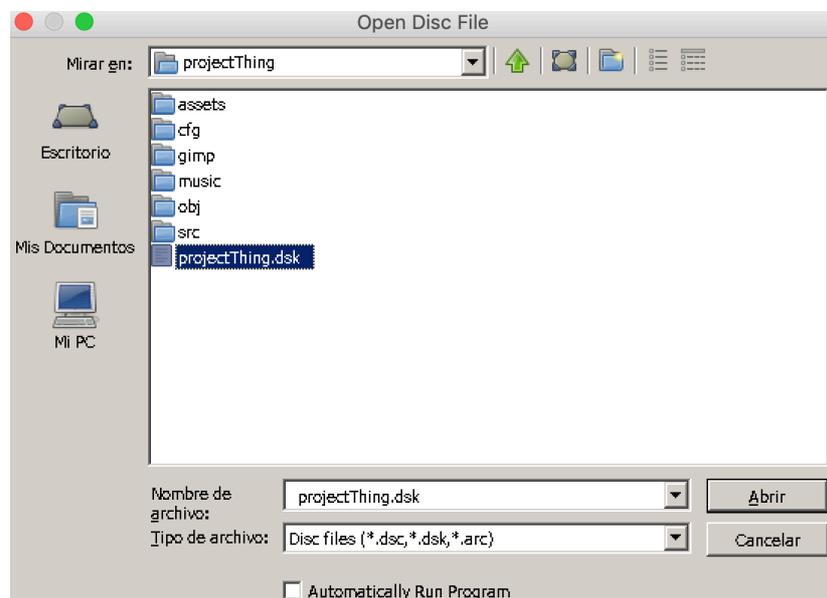## LOAD .DSK FILE (projectThing.dsk)
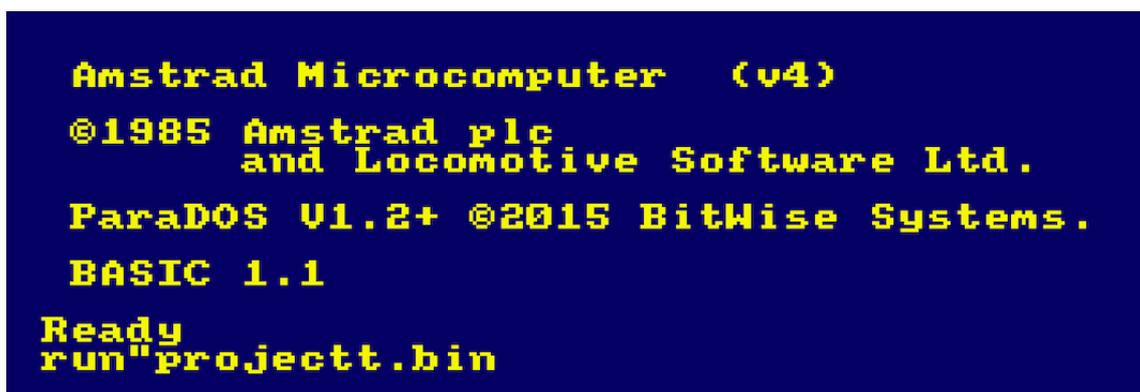
1. First of all, you have to open WinApe.

2. Then, open the select "File" -> "Disk A:" and the option "Insert Disc Image".

3. Select projectThing.dsk

4. Write the instruction: run"project.bin

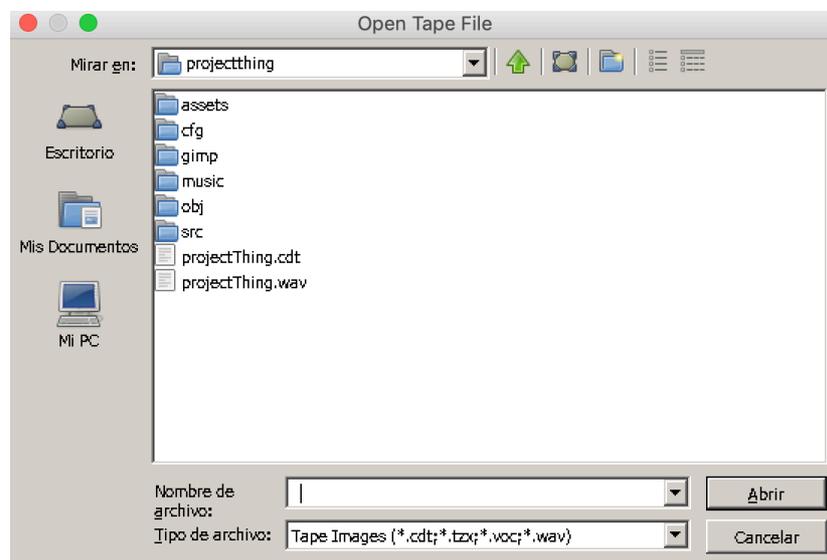5. Finally, the game starts.

LOAD .CDT FILE (projectThing.cdt)

1. First of all, you have to open WinApe.

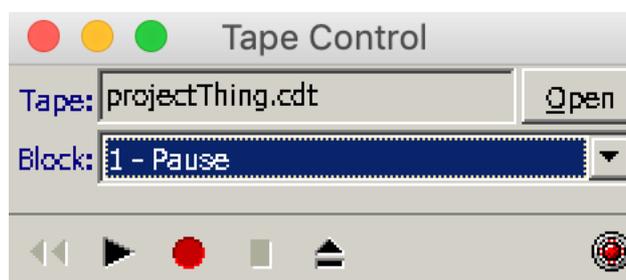2. Select "File" -> "Tape" -> "Insert Tape Image…"

3. Select "projectThing.cdt".

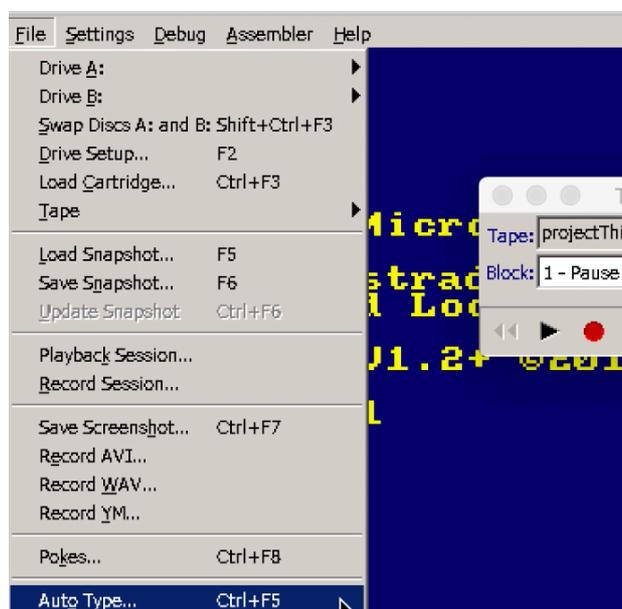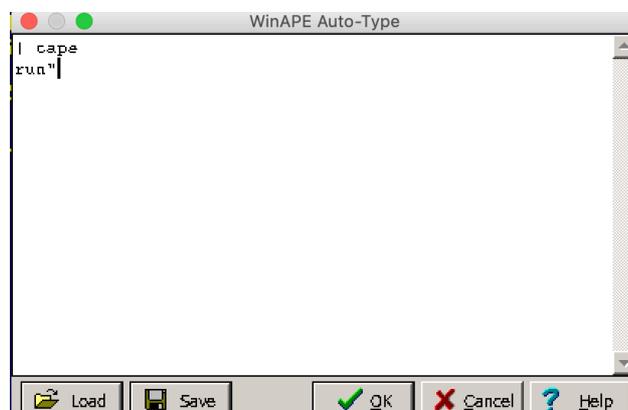4. Then, select "File" -> "Tape" -> "Show Tape Control"

5. This screen will appear.

6. After that, select "File" -> "Auto Type…"

7. And write this, and press Ok.

8. This screen will appear. So, press play.

9. Finally, the game starts.

COMPILE THE GAME

1. You will need Linux distribution and have installed CPCTelera. Then, open the terminal and go to the folder of the game.

```
(base) MacBook-Pro-de-Sandra:teamligre sandraamador$ cd projectThing/
```

2. Type "make" and press enter.

```
[projectThing] Creating Cassette file 'projectThing.cdt'
'projectThing.cdt' < 'projectThing.bin' {Format:'firmware' Load:'0x4040' Run:'0x644A' Name:'ProjectThing'}
[projectThing] Successfully created 'projectThing.cdt'
[projectThing] Creating Disk File 'projectThing.dsk'
Removed preexisting projectThing.dsk to generate a new one
DSK : projectThing.dsk
-------------------------------------
[projectThing.dsk] Added BIN file 'obj/projectThing.bin'
[projectThing] Successfully created 'projectThing.dsk'
[projectThing] All files added to projectThing.dsk. Disc ready.
[projectThing] Creating Snapshot File 'projectThing.sna'
[projectThing] Successfully created 'projectThing.sna'
(base) MacBook-Pro-de-Sandra:projectThing sandraamador$ []
```

3. To play it, type "cpct_winape -as".

```
(base) MacBook-Pro-de-Sandra:projectThing sandraamador$ cpct_winape -as
Autoloading symbols file obj/projectThing.noi
```

HOW TO PLAY

To begin the game press SPACE or Joystick1

Jump: Q or Joystick UP

Crouch: A or Joystick Down

Left: O or Joystick Left

Right: P or Joystick Right

OBJETIVES

You are the monster, your objective is to escape the ship by avoiding death at the hands of the sailors aboard. To get to the bridge of the ship you must avoid the projectiles shot by the sailors and any explosives the may throw your way.