

Paranormal Street Raider

During the ancient times, it was foretold that the Great Wicked Tower would rise from the depths of the lands. With it, ruin came along from its surroundings, corrupting every single lifeform within its radio. After the ruin started increasing its peripheria, people from around the world began to search the legendary “True Raider” with no success.

‘I guess someone HAS to do it and of course it will be me’. These were the words from Yamada Eiji, a local japanese delincuent, before beginning his journey to the Great Wicked Tower. Will he be able to survive its perils, though?

The game

Climb the Bizarre Tower of Doom! The world’s fate depends on you and your skills, although you might need more than once try. Do impossible jumps, evade lethal bullets and take care of the spikes!

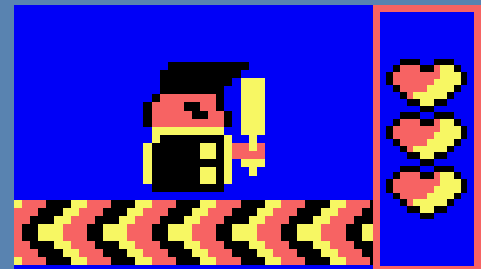
Controls

- W-key: Make a jump.
- A-key: Move to the right.
- D-key: Move to the left.
- You can also use a joystick.

Game elements

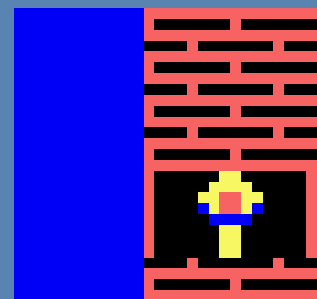
The Bancho

Hey, it's you. Move yourself to the highest floor while trying not to die. You have three hit points at the start, more than one but still take care of yourself!



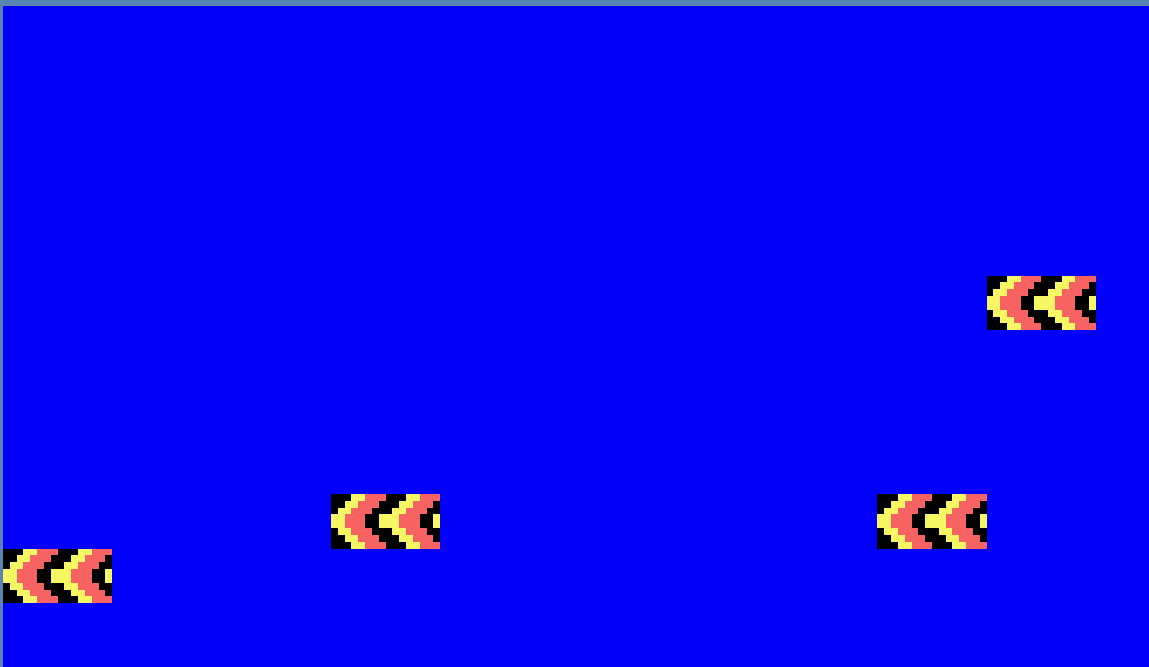
Wall and decorations

Of course, the limits of the insides of the Great Wicked Tower. People say that the torchs came from an old sultan's dungeon, but this is just a rumour.



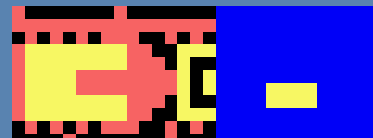
Platforms

An unknown magic makes the floor float and create some sort of platforms. Instead of thinking about the logic of floating stones, use them to climb even further! Fortunately, the Bancho has the skill to even jump through them using his trained athletic abilities.



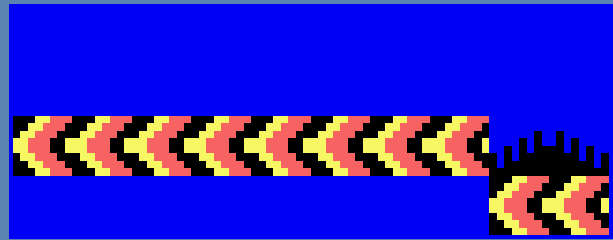
Bullets and Shooters

How despicable! Someone left automatic arrow shooters within the tower, and instead of arrow it shoots bullets. Who is wicked enough to do this? This is truly the Great Wicked Tower. Just, please, don't touch them or you will instantly die.



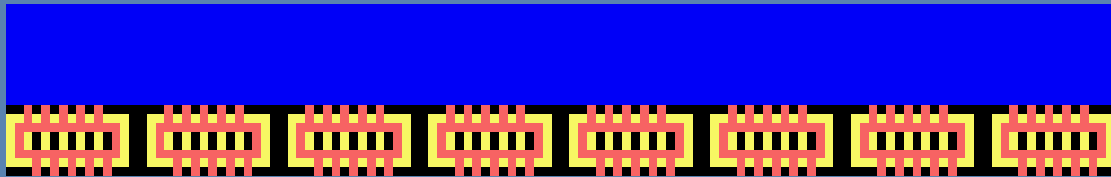
Spikes

These spikes are less dangerous than the previous trap but aren't less lethal. No touchy!



Checkpoints

After reaching certain floors, these will appear. If you die, you'll reappear in the last checkpoint instead of the first floor.



About

This game was built by a little team of Multimedia engineering student group from the University of Alicante.

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