# **SHOOT AND RUN**

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**INTRUCTIONS** 

#### 1. HISTORY

As nobody could have imagined aliens finally got unlucky and found us!

Everything looked fine for a while, we share technology and show them our instant messaging technology but they did not seem to be interested at all, eventually they block in their contact list... that could only mean one thing, war! and that was only the begining...

The world is at war with the new visitors, if human kind fails to defend the Earth only the birds might have a chance to set the things right.

Before you unleash the dogs and go out to kill some aliens you should practice a bit, practice the double shots since in combat usually you need to take care of more than one opponent at the same time.

Thanks to W.O.P.R. games simulation now you can practice from both sides:

If you want to check your skills against the aliens play as human, if you want to check how strong are the birds agains the alien, chose to be an alien and see for yourself how dangerous parrots can be!

### 2. LOADING INSTRUCTIONS

#### **Cassette version**

Insert the cassete, type RUN" and press ENTER/RETURN.

## **Disk version**

Insert the disk, type |DISC and press ENTER/RETURN. Then type RUN"loader and press ENTER/RETURN.

## 3. CONTROLS

Player can move left, right and do some little jumps that even look cute will not be useful to avoid an attack.

Press the SPACE bar to shoot, but FIRST player needs to aim where to shoot so:

```
O = move left
P = move right
Q = jumps

O + SPACE = shoot left
P + SPACE = shoot right
Q + SPACE = shoot up
```

Player has two guns and can use them both at the same time!

```
Q + O + SPACE = shoot up and left
Q + P + SPACE = shoot up and right
O + P + SPACE = shoot left and right
```

If you do nothing or try keys combinations like LEFT + RIGHT... the avatar might complain.

#### 4. DIFFICULTY MODES

There are three modes:

Easy: Enemies just shot whenever they were told, they do not care that much to kill the player.

Normal: Enemies are upset and want to get you no matter what, they will look for the

player and they will not waste bullets in useless shots if player is not nearby.

Hardcore: Besides the smarter enemies shooters now the deployment of "gifts" for the player are more often.

## 5. GAMEPLAY

Case 1: Playing as a human

Well, you have two guns, cool movements skills and aggressive aliens on the sky...

## Case 2: Playing as an alien

You have powerful guns, great killing skills and start feeling hungry, what are you going to do with all those annoying birds flying around?

In both cases just follow your instincts!

On the bottom right there is a bar that indicates the temperature of your weapons so

do not go too crazy shooting non stop, shot fast but do not waste the bullets. If the bar gets to the red zone, slow down or your weapon might explode on your face!

On the bottom right you have your cheerleaders waiting for their turn to play.

You can have 3 types of shoots at the same time (up, left and right) but you can have only one shot of the same type at the time, so again... try to shot when the

Have fun and good luck!

enemy is behind the bullet.

**Note:** Player can get an extra life every 1000 points.

#### 6. CREDITS

project.

Dedicated to the people that enjoyed 8-bit video games in their childhood and still love pixel art. Thanks to my family and specially to my wife for her support in this

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