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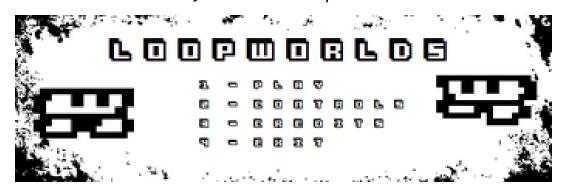
1-History:

-Our protagonist is a teenager who has not slept for a long time, when, on another of those long nights, surrendered to the darkness, he turns on the coffee pot to prepare a coffee. As he goes to have the first cup, he sees a large beam of light that leaves you groggy. When he regains consciousness, he sees himself falling in total darkness for a few seconds until ending in a kind of surface. He would be in an unknown place, where he could not identify anything but 3 doors, each one redirects him to a different world which he will have to overcome to regain his life.

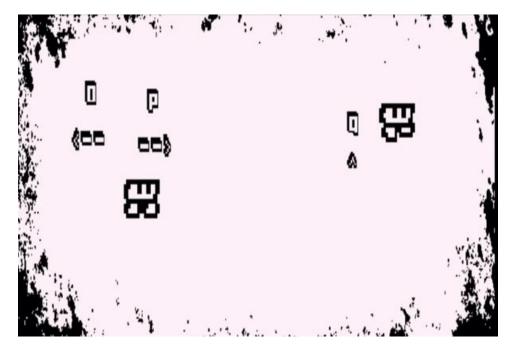
2-How to play:

2.1-How to start the game:

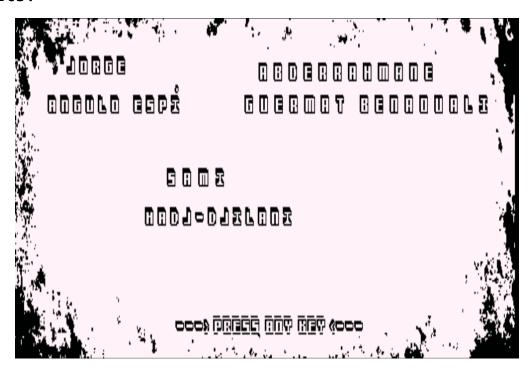
-The main menu screen, we have 4 options:



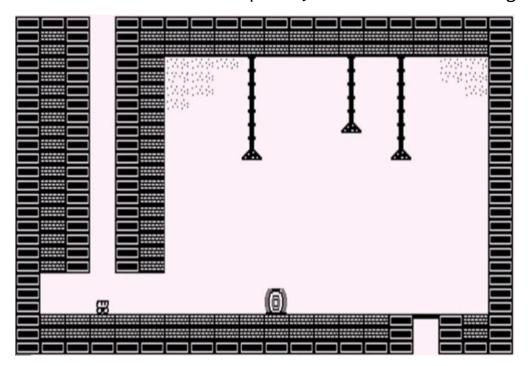
-If we select the second option, we will be shown a screen with the controls:



-If we select the third option, we will be shown a screen with the credits:



-If we select the last option, we will quit the game, and finally, if we select the first option, we will start the game.



2.1-How to play the game:

- The player will go through a room from a spawn point reaching the portal, using the controls that we have seen, we have to dodge the obstacles which kill the player redirecting him to the point of occurrence. The player will be able to move to the right, to the left, jump and jump with wall