

## **Description**

Ship game in which you have to destroy all enemy ships to prevent invasion.

#### **Instructions**

If you are using RetroVirtualMachine, execute in the folder: *cpct\_rvm PreventInvasion.sna* or *cpct\_rvm -as* if you have a only one .sna in the folder.

If you are using WinApe: cpct\_winape PreventInvasion.sna or cpct\_winape -as

### **Controls**

**Q**: Up

A: Down

Space: Shot

Esc: Back to Menu

#### **Authors**

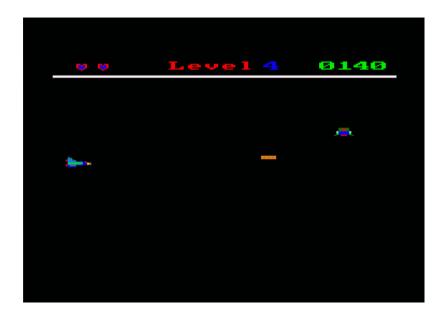
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## Reference to Larcena's Legacy

In the last level, the final enemy will shoot bricks to you as the main character of Larcena's Legacy to the promoter.



Brick.



Screenshot with the reference.

# **Screenshots**

