CONTROLS

Keyboard:

- INGAME

- **O**: Move left
- **P:** Move right
- **Q:** Move up
- **A:** Move down

- ON THE MENU

- Use Q & A to move between options in the menu.
- Use Space to select an option.
- Use Escape in order to exit.

JOYSTICK:

- INGAME
  - : Move left
  - : Move right
  - : Move up
  - : Move down

- ON THE MENU
  - Use & to move between options in the menu.
  - Use JOY-FIRE1 to select an option.

HOW TO PLAY

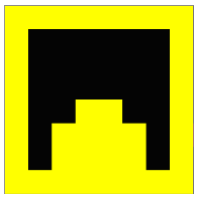
To play Morris.exe you have to sneak along the paths avoiding enemies and spikes that will be present in more or less quantity depending on the level.

SHORTCUTS/TRICKS

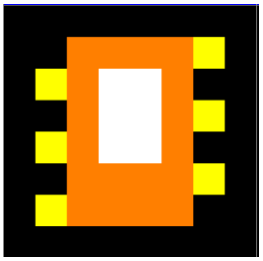
- **ESC**: Finish run

OBJECTIVES

The main objective is to pass all the levels having to reach in each one the corresponding yellow goal.

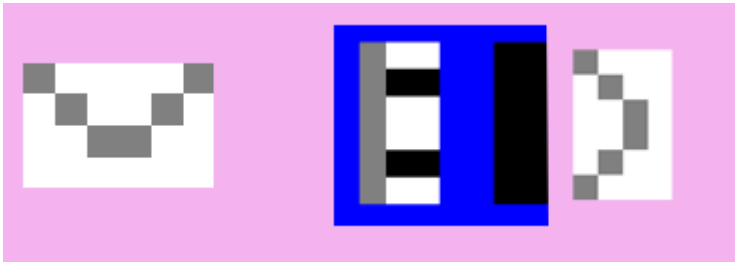


The secondary objective is to collect the microchip of each level to have the maximum number of microchips at the end of the run.

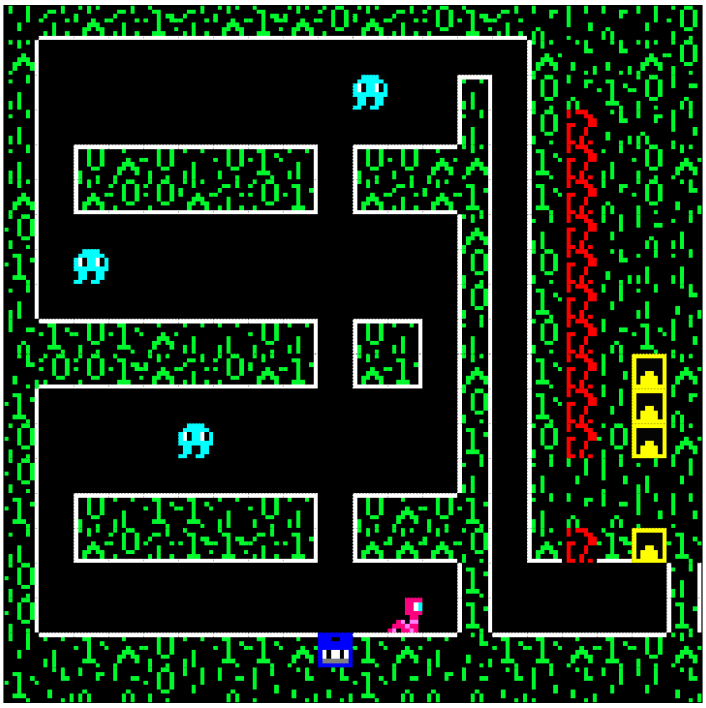


GESTURE

To reference the first winner of CPCRetroDev 'Larcena's Legacy' there is an enemy that shoot letters



Moreover, there is a puzzle inspired on the in-game scene from the game.



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USED SOFTWARE

- *Visual Studio Code* | Code editor
- *Tiled* | Level editor
- *PaintTool SAI* | Painting software
- *Arkos tracker 1.0* | Music & sound effects
- *CPCTelera* | Game development framework

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