

# *WHAT THE ROCK*

## **1. Game Summary**

In What The Rock your goal is to recover 4 magic rocks that lies in a dangerous dungeon filled with lots of monsters that will try to stop you. The hero must clear 4 zones of the dungeon, one of each color, awaiting at the end of each one, a magic rock.

Our hero will be able to throw projectiles at the enemies to slay them in his way while the enemies will try to get him by seeking after him, shooting projectiles or spawning more enemies.

If the player wants to move to the next room he needs to eliminate all the enemies in the area so the door opens allowing him to continue.

## 2. Controls

The movement inputs are:

Q - Move upwards

A - Move downwards

O - Move left

P - Move right

There is one additional input to attack:

Shift - Attack

# 3. Enemies

3.1 Seeker (Slime): This enemy will follow the player continuously dealing damage in contact.

3.2 Shooter (Skeleton): They will shoot projectiles in 8 directions that deal damage but they cannot move. Their projectiles (like the player's ones) can pass over gaps in the map.

3.3 Crawler (Eye): They move sideways all the time (in X axis or Y axis) and when they collide with a wall (can go over gaps) they will bounce to the opposite direction. As the shooters they can shoot projectiles but only in the direction they are facing (4 possible directions).

3.4 Spawner (Big Slime): Can't move and doesn't attack but it spawns slimes when a certain amount of time passed.