

AMSTRAD PAINT

INSTRUCTIONS FOR USE

Loading

- * Rewind the cassette
- * Press CTRL and the small ENTER key simultaneously
- * Press the PLAY key of the DATACORDER
- * Press any other key

After the programme is loaded, a menu appears on the screen composed of small squares, each containing a symbol. The box which is flashing indicates the present position of the cursor. Use the cursor keys (→ ↑ ↓ ←) to move around the menu.



LINE

Move to the square containing the line, and press the space bar to validate your choice. The menu disappears and a black screen will appear with an arrow in the centre. Use the cursor keys to move the arrow around the screen. If you press the SHIFT key simultaneously, the movement is speeded up.

Press the space bar again to fix the departure point of your line, and use the cursor keys to draw the line. (If this does not work, you are probably pressing the space bar too hard).

Press the space bar again to fix the line in place.

Repeat this operation to draw other lines; each time press the space bar to fix the origin of the line and again to fix it in place.

Press ENTER to return to the menu. Press? to see the help screens.



CIRCLE

Move to the circle symbol on the menu and validate by pressing the space bar. You can move the arrow around the screen as before. Press the space bar to determine the centre of the circle. Use the cursor keys to determine the size of the circle (the distance of the arrow from the centre represents the radius), and validate with the space bar.

Press ENTER to return to the menu.

**TRIANGLE**

Choose the triangle symbol. Press the space bar to fix one of the angles and then use the cursor keys to draw one of the sides of the triangle. Validate with the space bar. Move the arrow again to complete the other two sides of the triangle and press space bar to validate.

**RECTANGLE**

Same procedure as for the triangle.

**DIVERGING LINES**

Same principle as for the single line, except that the lines will all have the same origin.

**BROKEN LINE**

The departure point of each line is the end of the preceding line.

**POINT**

This option enables you to draw exact outlines. Press the space bar to validate choice and use the cursor keys to trace a line. To move without drawing, press the space bar a second time.



FILL

This option enables you to paint in a closed shape with a colour. Choose the fill symbol on the menu, but before pressing the space bar, choose your colour among the 4 colours shown at the bottom of the menu by pressing SHIFT plus the ← → arrow keys. (This method of choosing a colour is valid for all the options).

When you have chosen your colour, press the space bar to validate the FILL option. Move the arrow to the area to be painted and press space again to validate. The screen border flashes throughout the operation.

ERASE

Two methods of erasing are possible: total or partial.



=total. Erases totally (after confirmation) the entire drawing on the screen.



=partial. Move the arrow to the part to be erased and press the space bar. A hand appears and rubs out everything in its path (use cursor keys to move the hand). Press space bar to cancel the operation.



SAVE

Saves the image on the screen onto cassette.

LOAD

Loads an image from cassette onto the screen.

CHANGE COLOURS

Press the space bar to change the 3 colours indicated on the menu. The 4th colour is the colour used on the screen for the menu.

NUMBERS 1 - 4

1 represents the colour the furthest to the left on the menu, 4 represents the furthest to the right. This option enables you to choose the colour of the ink among 27 possibilities.

ALPHANUMERIC MODE

This option is for typing text at the position indicated by the arrow.



COORDINATES

Indicates the coordinates of the cursor. After validation the coordinates of the cursor are given: at the bottom of the screen X (0-639) and Y (0-399). The coordinates do not alter the drawing in any way. To cancel this option, reselect the same symbol and validate with the space bar.

REMEMBER!

- * Validate your choices with the space bar
- * Use the ENTER key to return to the menu
- * ?= help option
- * SHIFT plus ← → arrow keys to change colour before validating an option.

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