LES CREPES

Serge MARQUET

Malgré les facéties d'un chat plutôt gourmand, aidez un brave cuisinier, expert en crêpes flambées, à satisfaire sa clientèle.

Mode d'emploi :
Sauvegardez à la suite le listing 1 (règles et présentation) et le listing 2 (programme principal).

LISTING 1

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10 SYMBOL AFTER 32
20 INK 0,0:INK 1,26:INK 2,16:INK 3
,15:INK 4,24:INK 5,2:INK 6,6:INK 7
,3:INK 11,24,6:INK 12,6,24:BORDER
0:PAPER 0
30 SYMBOL 33,&X0,&X0,&X1111110,&X1
111110,&X111100,&X111100,&X111100,
&X111100
40 SYMBOL 34,&X1111110,&X1111110,&
X1111010,&X1111111,&X1111111,&X111
1100,&X1111100,&X111000
50 SYMBOL 35,&X11111111,&X11111111
,&X11111111,&X11111111,&X11111111,
&X11111111,&X11111111,&X11111111
60 SYMBOL 177,&X0,&X0,&X0,x0,&X100
010,&X1100011,&X1100011,&X1110011
70 SYMBOL 178,&X110010,&X10000,&X0
,&X0,&X0,&X0,&X0,&X0
80 SYMBOL 179,&X0,&X0,&X0,&X0,&X0,
&X0,&X0,&X1100
90 SYMBOL 180,&X1100,&X1100,&X0,&X
0,&X0,&X0,&X0,&X0
100 SYMBOL 36,&X111000,&X111000,&X
111000,&X111000,&X111000,&X111000,
&X0,&X0
110 SYMBOL 37,&X0,&X0,&X0,&X0,&X0,
&X0,&X111110,&X111110
120 SYMBOL 168,&X0,&X0,&X0,&X11111
111,&X11111111,&X111111,&X110110,&
X110110
130 SYMBOL 169,&X10001,&X11111,&X1
0101,&X11111111,&X11111110,&X11111
100,&X1101100,&X1101100
140 SYMBOL 208,&X11111111,&X100000
01,&X10111101,&X10100101,&X1010010
1,&X10111101,&X11111111
150 SYMBOL 209,&X0,&X1111110,&X100
0010,&X1011010,&X1011010,&X1000010
,&X1111110,&X0
160 SYMBOL 210,&X1,&X11,&X1,&X1111
,&X111,&X11111,&X11111,&X11111111
170 SYMBOL 211,&X10000000,&X1110000
00,&X11000000,&X11111000,&X1111000
0,&X11111110,&X11111100,&X11111111
180 SYMBOL 212,&X11111110,&X111111
10,&X1111110,&X1111100,&X1111100,
&X1111100,&X1111100,&X1111100
190 SYMBOL 213,&X1111100,&X1111100
,&X1111100,&X1111100,&X1111100,&X1
111100,&X1111100,&X1111100
200 SYMBOL 214,&X1111100,&X1111100
,&X1111100,&X1111111,&X1111111,&X1
111111,&X11111111,&X11100000
210 SYMBOL 215,&X0,&X0,&X111,&X111
11111,&X11111111,&X11111111,&X1111
1111,&X111
220 SYMBOL 216,&X11100000,&X111111
11,&X11111111,&X1111111,&X1111111,
&X1111100,&X1111100,&X1111100
230 SYMBOL 217,&X1111100,&X1111100
,&X1111111,&X1111111,&X1111111,&X1
111111,&X1111100,&X1111100
240 SYMBOL 218,&X0,&X111000,&X1111
1000,&X11111000,&X11111000,&X11111
000,&X111000,&X0
250 SYMBOL 219,&X111,&X11111111,&X
11111111,&X11111111,&X11111111,&X1
11,&X0,&X0
260 SYMBOL 220,&X1111111,&X1111111
1,&X11111111,&X11111111,&X11111000
,&X11111000,&X11111000,&X11111000
270 SYMBOL 221,&X11111100,&X111111
10,&X11111110,&X11111110,&X11110,&
X111111,&X111111,&X111111
280 SYMBOL 222,&X11111111,&X111111
11,&X11111111,&X1111111,&X1111100,
&X1111100,&X1111100,&X1111100
290 SYMBOL 223,&X11111000,&X111110
00,&X11111111,&X11111111,&X1111111
1,&X1111111,&X0,&X0
300 SYMBOL 224,&X0,&X0,&X11111110,
&X11111111,&X11111111,&X11111111,&
X11111,&X11111
310 SYMBOL 225,&X11111100,&X111111
00,&X11111100,&X1111000,&X1111111,
&X1111111,&X1111111,&X111111
320 SYMBOL 226,&X11111,&X11111,&X1
1111,&X11111,&X11111111,&X11111111
,&X11111111,&X11111110
330 SYMBOL 227,&X1111100,&X1111100
,&X1111100,&X1111100,&X1111111,&X1
1111111,&X11111111,&X11111111
340 SYMBOL 228,&X111111,&X111111,&
X111111,&X11110,&X11111110,&X11111
110,&X11111110,&X11111100
350 SYMBOL 229,&X11111110,&X111111
11,&X11111111,&X11111111,&X11111,&
X1111,&X1111,&X1111
360 SYMBOL 230,&X1111100,&X1111111
,&X1111111,&X1111111,&X1111111,&X1
111000,&X1111000,&X1111000
370 SYMBOL 231,&X11111,&X11111111,
&X11111111,&X11111111,&X11111110,&
X0,&X0,&X0
380 SYMBOL 232,&X1111000,&X1111000
,&X1111000,&X1111000,&X1111000,&X1
1111100,&X11111100,&X11111100
390 SYMBOL 233,&X11110,&X11110,&X1
1110,&X11110,&X11110,&X111111,&X11
1111,&X1111111
400 SYMBOL 234,&X11111,&X111 !111,
&X11111111,&X11111111,&X1111 .10,&
X11111000,&X1111100,&X111110
410 SYMBOL 173,&X0,&X0,&X0,&X0,&X0
,&X11111000,&X11111000,&X11111000
420 SYMBOL 174,&X0,&X0,&X0,&X110,&
X110,&X110,&X110,&X110
430 SYMBOL 40,&X0,&X0,&X0,&X0,&X0,
&X0,&X11111111,&X11111111
440 SYMBOL 41,&X0,&X0,&X0,&X0,&X11
1110,&X111110,&X0,&X0
450 SYMBOL 38,&X11100000,&X1110000
0,&X11100000,&X0,&X0,&X0,&X0,&X0
460 SYMBOL 39,&X11100,&X11100,&X0,
&X0,&X0,&X0,&X0,&X0
470 SYMBOL 168,&X0,&X0,&X0,&X11111
111,&X11111111,&X111111,&X110110,&
X110110
480 SYMBOL 169,&X10001,&X11111,&X1
0101,&X11111111,&X11111110,&X11111
100,&X1101100,&X1101100
490 yb=3
500 MODE 0:PEN 6:LOCATE 7,3:PRINT
CHR$(212)+CHR$(32)+CHR$(32)+CHR$(2
16)+CHR$(219)+CHR$(32)+CHR$(220)+C
HR$(221)
510 LOCATE 3,10:PRINT CHR$(32)+CHR
$(32)+CHR$(222)+CHR$(221)+CHR$(32)
+CHR$(222)+CHR$(229)+CHR$(32)+CHR$
(216)+CHR$(219)+CHR$(32)+CHR$(222)
+CHR$(229)+CHR$(32)+CHR$(216)+CHR$
(219)+CHR$(32)+CHR$(220)+CHR$(221)
520 LOCATE 7,4:PRINT CHR$(213)+CHR
$(32)+CHR$(32)+CHR$(217)+CHR$(218)
+CHR$(32)+CHR$(223)+CHR$(224)
530 LOCATE 3,11:PRINT CHR$(32)+CHR
$(32)+CHR$(213)+CHR$(32)+CHR$(32)+
CHR$(230)+CHR$(234)+CHR$(32)+CHR$(
217)+CHR$(218)+CHR$(32)+CHR$(230)+
CHR$(231)+CHR$(32)+CHR$(217)+CHR$(
218)+CHR$(32)+CHR$(223)+CHR$(224)
540 LOCATE 7,5:PRINT CHR$(214)+CHR
$(215)+CHR$(32)+CHR$(214)+CHR$(215
)+CHR$(32)+CHR$(225)+CHR$(226)
550 LOCATE 3,12:PRINT CHR$(32)+CHR
$(32)+CHR$(227)+CHR$(228)+CHR$(32)
+CHR$(232)+CHR$(233)+CHR$(32)+CHR$
(214)+CHR$(215)+CHR$(32)+CHR$(232)
+CHR$(32)+CHR$(32)+CHR$(214)+CHR$(
215)+CHR$(32)+CHR$(225)+CHR$(226)
560 LOCATE 1,24:PRINT "PAR  F et S
  MARQUET"
570 LOCATE 17,17:PEN 1:PRINT CHR$(
33):LOCATE 17,18:PEN 2:PRINT CHR$(
34):LOCATE 17,19:PEN 1:PRINT CHR$(
35):PRINT CHR$(22);CHR$(1):LOCATE
17,20:PEN 5:PRINT CHR$(36):LOCATE
17,20:PEN 3:PRINT CHR$(37):LOCATE
18,18:PEN 4:PRINT CHR$(41)
580 LOCATE 18,18:PEN 6:PRINT CHR$(
40):LOCATE 18,19:PEN 1:PRINT CHR$(
38):LOCATE 18,19:PEN 2:PRINT CHR$(
39):PRINT CHR$(22);CHR$(0)
585 LOCATE yb,20:PEN 3:PRINT CHR$(
168)+CHR$(169):FOR t=1 TO 200:NEXT
:GOTO 3330
590 LOCATE yb,20:PEN 3:PRINT CHR$(
168)+CHR$(169):SOUND 1,600,1,14,4
600 yb=yb+1:FOR t=1 TO 200:NEXT:LO
CATE yb-1,20:PRINT " "
610 IF yb=16 THEN GOTO 620 ELSE 59
0
620 LOCATE 15,20:PEN 3:PRINT CHR$(
168):LOCATE 17,17:PRINT " ":LOCATE
 17,18:PRINT "  ":LOCATE 17,19:PRI
NT "  "
630 LOCATE 17,18:PEN 1:PRINT CHR$(
33):LOCATE 17,19:PEN 2:PRINT CHR$(
34):LOCATE 17,20:PEN 1:PRINT CHR$(
35):PRINT CHR$(22);CHR$(1):LOCATE
18,20:PEN 1:PRINT CHR$(38):LOCATE
18,20:PEN 2:PRINT CHR$(39):LOCATE
18,19:PEN 6:PRINT CHR$(40)
640 LOCATE 18,20:PEN 5:PRINT CHR$(
173):LOCATE 18,20:PEN 3:PRINT CHR$
(174):PRINT CHR$(22);CHR$(0):LOCAT
E 19,20:PEN 4:PRINT CHR$(41)
650 FOR t=1 TO 2000:NEXT
660 MODE 1:LOCATE 4,2:PEN 1:PRINT
"Voulez vous la regle du jeu O/N ?
"
670 a$=INKEY$:IF a$="" THEN 670
680 IF INKEY(34)=0 THEN GOTO 710
690 IF INKEY(46)=0 THEN GOTO 1510
700 GOTO 660
710 MODE 0:CLS:LOCATE 4,1:PEN 6:PR
INT "REGLES DU JEU"
720 LOCATE 1,6:PEN 4:PRINT "FREDER
IC :"
730 PRINT CHR$(22);CHR$(1):LOCATE
12,4:PEN 1:PRINT CHR$(33):LOCATE 1
2,5:PEN 2:PRINT CHR$(34):LOCATE 12
,6:PEN 1:PRINT CHR$(35):LOCATE 12,
7:PEN 5:PRINT CHR$(36):LOCATE 12,7
:PEN 3:PRINT CHR$(37):LOCATE 12,6:
PEN 6:PRINT CHR$(177)
740 LOCATE 12,6:PEN 2:PRINT CHR$(1
79):LOCATE 12,7:PEN 6:PRINT CHR$(1
78):LOCATE 12,7:PEN 2:PRINT CHR$(1
80):PRINT CHR$(22);CHR$(0)
750 LOCATE 15,6:PEN 4:PRINT "est u
n"
760 LOCATE 1,9:PRINT "apprenti cui
sinier."
770 LOCATE 1,12:PRINT "Il confecti
onne des"
780 LOCATE 1,15:PRINT "crepes."
790 LOCATE 1,18:PRINT "Le chat :"
800 LOCATE 11,18:PEN 3:PRINT CHR$(
168)+CHR$(169)
810 LOCATE 14,18:PEN 4:PRINT "raff
ole"
820 LOCATE 1,21:PRINT "des crepes.
"
830 LOCATE 4,25:PEN 5:PRINT "[espa
ce] s.v.p."
840 a$=INKEY$:IF a$="" THEN 830
850 IF a$=" " THEN 870
860 GOTO 830
870 CLS:LOCATE 1,1:PEN 4:PRINT "Le
 chat est toujours"
880 LOCATE 1,4:PRINT "dans les jam
bes de"
890 LOCATE 1,7:PRINT "son ami FRED
ERIC."
900 LOCATE 1,10:PRINT "Aidez l'app
renti a"
910 LOCATE 1,13:PRINT "livrer ses
crepes a"
920 LOCATE 1,16:PRINT "l'autre bou
t de la"
930 LOCATE 1,19:PRINT "cuisine san
s tomber"
940 LOCATE 1,22:PRINT "sur l'anima
l."
950 LOCATE 4,25:PEN 5:PRINT "[ESPA
CE] s.v.p."
960 a$=INKEY$:IF a$="" THEN 960
970 IF a$=" " THEN 990
980 GOTO 950
990 CLS:LOCATE 1,1:PEN 4:PRINT "Un
e chute vous fera"
1000 LOCATE 1,4:PRINT "Perdre une
vie."
1010 LOCATE 1,7:PRINT "Pour eviter
 le chat"
1020 LOCATE 1,10:PRINT "utilisez l
es touches"
1030 LOCATE 1,13:PRINT "du Pave nu
merique."
1040 LOCATE 5,16:PRINT CHR$(242);:
PRINT "  a gauche"
1050 LOCATE 5,19:PRINT CHR$(243);:
PRINT "  a droite"
1060 LOCATE 5,22:PRINT CHR$(240);:
PRINT "  Pour sauter"
1070 LOCATE 4,25:PEN 5:PRINT "[ESP
ACE] s.v.p."
1080 a$=INKEY$:IF a$="" THEN 1080
1090 IF a$=" " THEN 1110
1100 GOTO 1070
1110 CLS:LOCATE 1,1:PEN 4:PRINT "l
es crepes flambees "
1120 LOCATE 1,4:PRINT "sont bien m
eilleures"
1130 LOCATE 1,7:PRINT "Pour faire
une crepe"
1140 LOCATE 1,10:PRINT "flambee ,
il suffit "
1150 LOCATE 1,13:PRINT "de toucher
 la flamme"
1160 PRINT CHR$(22)+CHR$(1):LOCATE
 2,16:PEN 11:PRINT CHR$(208):LOCAT
E 2,16:PEN 12:PRINT CHR$(209):PRIN
T CHR$(22);CHR$(0)
1170 LOCATE 4,16:PEN 4:PRINT "qui
traverse la"
1180 LOCATE 1,19:PRINT "cuisine de
 long en "
1190 LOCATE 1,22:PRINT "large avec
 la crepe."
1200 LOCATE 4,25:PEN 5:PRINT "[ESP
ACE] s.v.p."
1210 a$=INKEY$:IF a$="" THEN 1210
1220 IF a$=" " THEN 1240
1230 GOTO 1200
1240 CLS:LOCATE 1,1::PEN 4:PRINT "
Pour faire sauter la"
1250 LOCATE 1,4:PRINT "crepe , uti
lisez la"
1260 LOCATE 1,7:PRINT "touche [COP
Y]."
1270 LOCATE 1,13:PRINT "Une crepe
livree au"
1280 LOCATE 1,16:PRINT "client vou
s Procure"
1290 LOCATE 5,19:PRINT "50 Points.
"
1300 LOCATE 4,25:PEN 5:PRINT "[ESP
ACE] s.v.p."
1310 a$=INKEY$:IF a$="" THEN 1310
1320 IF a$=" " THEN 1340
1330 GOTO 1300
1340 CLS:LOCATE 1,1:PEN 4:PRINT "U
ne crepe flambee"
1350 LOCATE 1,4:PRINT "rapporte un
 bonus de"
1360 LOCATE 5,7:PRINT "25 Points"
1370 PEN 6:LOCATE 1,10:PRINT "Mais
 attention..."
1380 LOCATE 1,13:PEN 4:PRINT "Si v
ous touchez la "
1390 LOCATE 1,16:PRINT "flamme ave
c la tete"
1400 LOCATE 1,19:PRINT "vous finir
ez vite en "
1410 LOCATE 1,22:PRINT "cendres :"
:LOCATE 11,22:PEN 6:PRINT CHR$(210
)+CHR$(211)
1420 LOCATE 4,25:PEN 5:PRINT "[ESP
ACE] s.v.p."
1430 a$=INKEY$:IF a$="" THEN 1430
1440 IF a$=" " THEN 1460
1450 GOTO 1420
1460 CLS:LOCATE 1,1:PEN 4:PRINT "L
e jeu se joue aussi"
1470 LOCATE 1,4:PRINT "au Joystick
."
1480 LOCATE 5,15:PRINT "BONNE CHAN
CE"
1490 LOCATE 4,25:PEN 5:PRINT "[ESP
ACE] s.v.p."
1500 a$=INKEY$:IF a$="" THEN 1500
1510 MODE 0:PEN 5:LOCATE 1,12:PRIN
T "PATIENCE LA PATE SE"
1520 LOCATE 7,15:PRINT "PREPARE"
1530 RUN "CREPES1"
3330 a=1:t=12
3340 RESTORE 3410
3360 WHILE a<>0
3370 READ a,b,c
3380 SOUND a,b,INT(t*c*0.8334),15
3390 WEND
3410 DATA 17,190,1,10,239,1,49,179
,2,42,213,2,28,239,2,49,159,4,42,1
90,4,28,239,4,49,159,2,42,190,2,28
,239,2,49,142,2,42,179,2,28,239,2,
49,159,2,42,190,2,28,239,2,49,142,
2,42,179,2
3420 DATA 28,239,2,49,134,2,42,159
,2,28,201,2,17,159,1,10,201,1,49,1
50,1,42,179,1,28,201,1,49,134,4,42
,159,4,28,201,4,49,134,2,42,159,2,
28,201,2,49,119,2,42,150,2,28,201,
2,49,134,2,42,159,2
3430 DATA 28,201,2,49,119,2,42,150
,2,28,201,2,49,113,4,42,134,4,28,1
69,4,49,113,1,42,134,1,28,169,1,49
,134,1,42,169,1,28,239,1,49,113,2,
42,134,2,28,169,2,49,106,4,42,134,
4,28,179,4
3440 DATA 49,106,1,42,134,1,28,179
,1,49,134,1,42,179,1,28,213,1,49,1
06,2,42,134,2,28,179,2,49,106,4,42
,127,4,28,159,4,49,106,1,42,127,1,
28,159,1,49,127,1,42,159,1,28,213,
1
3450 DATA 49,106,2,42,127,2,28,159
,2,49,100,4,42,127,4,28,169,4,49,1
00,1,42,127,1,28,169,1,49,127,1,42
,169,1,28,201,1,49,100,2,42,127,2,
28,169,2,49,95,10,42,127,10,28,150
,10,0,0,0
3460 FOR t=1 TO 1500:NEXT:GOTO 590
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LISTING 2

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10 SYMBOL AFTER 32
20 'chaPeau
30 SYMBOL 33,&X0,&X1111110,&X11111
10,&X1111110,&X111100,&X111100,&X1
11100,&X111100
40 'tete a droite
50 SYMBOL 34,&X1111110,&X1111110,&
X1111010,&X1111111,&X1111111,&X111
1100,&X1111100,&X111000
60 'tete a gauche
70 SYMBOL 42,&X1111110,&X1111110,&
X1011110,&X11111110,&X11111110,&X1
11110,&X111110,&X11100
80 'corps
90 SYMBOL 35,&X11111111,&X11111111
,&X11111111,&X11111111,&X11111111,
&X11111111,&X11111111,&X11111111
100 ' Jambe a droite
110 SYMBOL 36,&X111000,&X111000,&X
111000,&X111000,&X111000,&X111000,
&X0,&X0
120 'Pied a droite
130 SYMBOL 37,&X0,&X0,&X0,&X0,&X0,
&X0,&X111110,&X111110
140 'Pied a gauche
150 SYMBOL 91,&X0,&X0,&X0,&X0,&X0,
&X0,&X1111100,&X1111100
160 'Jambe a gauche
170 SYMBOL 47,&X11100,&X11100,&X11
100,&X11100,&X11100,&X11100,&X0,&X
0
180 'bras a droite
190 SYMBOL 38,&X11100000,&X1110000
0,&X11100000,&X0,&X0,&X0,&X0,&X0
200 'main a droite
210 SYMBOL 39,&X11100,&X11100,&X0,
&X0,&X0,&X0,&X0,&X0
220 'main a gauche
230 SYMBOL 44,&X111000,&X111000,&X
0,&X0,&X0,&X0,&X0,&X0
240 'bras a gauche
250 SYMBOL 43,&X111,&X111,&X111,&X
0,&X0,&X0,&X0,&X0
260 'Plateau
270 SYMBOL 40,&X0,&X0,&X0,&X0,&X0,
&X0,&X11111111,&X11111111
280 'crepe a droite
290 SYMBOL 41,&X0,&X0,&X0,&X0,&X11
1110,&X111110,&X0,&X0
300 'crepe a gauche
310 SYMBOL 46,&X0,&X0,&X0,&X0,&X11
11100,&X1111100,&X0,&X0
320 ' Poele
330 SYMBOL 93,&X10000001,&X1000000
1,&X11111111,&X1f111111,&X0,&X0,&X
0,&X0
340 'feu
350 SYMBOL 95,&X0,&X0,&X0,&X101010
1,&X1010101,&X1111111,&X0,&X0
360 'gaziniere
370 SYMBOL 123,&X0,&X0,&X0,&X0,&X0
,&X0,&X11111111,&X11111111
380 SYMBOL 125,&X11111111,&X111111
11,&X11111111,&X11111111,&X1111111
1,&X11111111,&X11000011,&X11000011
390 'crepe sur le feu
400 SYMBOL 126,&X111110,&X111110,&
X0,&X0,&X0,&X0,&X0,&X0
410 'Pas de crepe
420 SYMBOL 150,&X0,&X0,&X0,&X0,&X0
,&X0,&X0,&X0
430 '1 crepe
440 SYMBOL 151,&X0,&X0,&X0,&X0,&X1
111110,&X1111110,&X0,&X0
450 '2 crepes
460 SYMBOL 152,&X0,&X0,&X1111110,&
X1111110,&X1111110,&X1111110,&X0,&
X0
470 '3 crepes
480 SYMBOL 153,&X1111110,&X1111110
,&X1111110,&X1111110,&X1111110,&X1
111110,&X0,&X0
490 '4 crepes
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A SUIVRE...