

Cheval

pour CPC Clavier

Le principe est relativement simple: vous devez couvrir un damier de 64 cases avec un cheval. Ce dernier se déplace comme aux échecs. Notez que vous ne pouvez passer deux fois sur une même case.

```
1000 -----
1001 ' P
PROGRAMME ACHEVE LE MARDI 4 JUIN 198
5
1002 '-----
-
1013 ON BREAK GOSUB 3581
1021 '-----
-
1029 REM COPYRIGHT :-----
- BONNAUD HERVE
!
1037 REM NOM DU PROGRAMME :-----
- CHEVAL
!
1045 REM MATERIEL :-----
- AMSTRAD CPC 464
!
1053 '-----
-
1061 '
PRESENTATION DU JEU
1069 '-----
-
1077 DIM t$(80,24):DIM J$(10):DIM S
$(10):DIM I$(10)
1085 MODE 2
1093 LOCATE 33,1:PRINT "le petit ch
eval"
1101 LOCATE 33,2:PRINT STRING$(15,C
HR$(154))
1109 LOCATE 2,5:PRINT CHR$(150);STR
ING$(74,CHR$(154));CHR$(156)
1117 LOCATE 2,24:PRINT CHR$(147);ST
RING$(74,CHR$(154));CHR$(153)
1125 FOR i=1 TO 18:LOCATE 2,5+i:PRI
NT CHR$(149):LOCATE 77,5+i:PRINT CH
R$(149)
1133 NEXT i
1141 LOCATE 15,7:PRINT "Ce jeu cons
iste a deplacer un cheval sur un ec
hiquier."
1149 LOCATE 10,8:PRINT "il vous suf
fit de remplir les 64 cases de cet
echiquier en"
1157 LOCATE 10,9:PRINT "respectant
le principe du jeu d'echec; c'est a
dire le meme"
1165 LOCATE 10,10:PRINT "deplacemen
t que le cavalier de ce jeu ."
1173 LOCATE 15,12:PRINT "Pour un ex
emple, tapez -E- ou une autre touch
e pour "
1181 LOCATE 10,13:PRINT "continuer."
"
```

```
1189 s$=INKEY$:IF s$="" THEN 1189
1197 IF s$="e" OR s$="E" THEN 3589
1205 LOCATE 15,14:PRINT "Si durant
votre partie, vous pensez que vous
ne pouvez"
1213 LOCATE 10,15:PRINT "plus progr
esser, tapez -Q- comme quitte."
1221 LOCATE 2,22:PRINT CHR$(151);ST
RING$(42,CHR$(154));CHR$(156)
1229 LOCATE 4,23:PRINT "COPYRIGHT "
;CHR$(164);" BONNAUD HERVE .1e 2 JU
IN 1985";CHR$(149)
1237 LOCATE 45,24:PRINT CHR$(155)
1245 LOCATE 23,18:PRINT "TAPEZ <ent
er> POUR LA PAGE SUIVANTE"
1253 S$=INKEY$:IF s$="" THEN 1253
1261 IF ASC(S$)<>13 THEN 1253
1269 '-----
-----
1277
2 eme PA
GE
1285 -----
-----
1293 LOCATE 15,12:PRINT SPACE$(45):
LOCATE 3,18:PRINT SPACE$(60)
1301 LOCATE 15,7:PRINT "Vous pouvez
jouer a plusieurs, bien entendu. L
e nombre"
1309 LOCATE 10,8:PRINT "maximun de
joueur autorise est de 9."
"
1317 LOCATE 10,9:PRINT " Un cla
ssement final vous departagera .
"
1325 LOCATE 10,10:PRINT " Le de
uxieme ecran vous demande le nombre
de joueurs "
1333 LOCATE 10,11:PRINT "ainsi que
vos PRENOMS ou NOMS .
"
1341 LOCATE 30,12:PRINT SPACE$(40)
1349 LOCATE 10,13:PRINT SPACE$(30)
1357 LOCATE 2,14:PRINT CHR$(147);ST
RING$(74,CHR$(154));CHR$(153)
1365 LOCATE 42,11:PRINT STRING$(25,
" ")
1373 LOCATE 10,12:PRINT STRING$(30,
" ")
1381 LOCATE 2,15:PRINT CHR$(150);ST
RING$(74,CHR$(154));CHR$(156)
1389 LOCATE 2,24:PRINT CHR$(147);ST
RING$(74,CHR$(154));CHR$(153)
1397 LOCATE 2,22:PRINT CHR$(151);ST
RING$(42,CHR$(154));CHR$(156)
1405 LOCATE 4,23:PRINT "COPYRIGHT "
;CHR$(164);" BONNAUD HERVE .1e 2 JU
IN 1985";CHR$(149)
1413 LOCATE 45,24:PRINT CHR$(155)
1421 FOR i=1 TO 8:LOCATE 2,15+I:PRI
NT CHR$(149):LOCATE 77,15+i:PRINT C
HR$(149)
1429 NEXT i
1437 LOCATE 2,22:PRINT CHR$(151);ST
RING$(42,CHR$(154));CHR$(156)
1445 '-----
-----
1453 ' SAISIE
DES PARAMETRES CONCERNANT LES JOUEU
RS
1461 '-----
-----
1469 LOCATE 5,17:PRINT "NOMBRE DE J
OUEURS : "
1477 AX=1:LI=0:CH=1:X=17:Y=35: GOSU
B 3037
1485 IF X$="" THEN 1477
1493 IF VAL(X$)<0 OR VAL(X$)>9 THEN
1469
1501 JP=VAL(X$)
```



```

1509 FOR I=1 TO JP
1517 LOCATE 5,19:PRINT "PRENOM DU J
QUEUR No -";I;"- : "
1525 AX=15:x=19:y=35:li=1:ch=0:GOSU
B 3037
1533 IF x$="" THEN 1517
1541 IF LEN(X$)-1=AX THEN J$(I)=LEF
T$(X$,15):GOTO 1557
1549 X$=LEFT$(X$+SPACE$(AX-LEN(X$
),ax):j$(i)=x$
1557 NEXT i
1565 LOCATE 23,21:PRINT "TAPEZ <ent
er> POUR COMMENCER LE JEU"
1573 S$=INKEY$
1581 IF S$="" THEN 1573
1589 IF ASC(S$)<>13 THEN 1573
1597 '-----

```

```

1605 '-----
DESSIN DE L'ECHIQUE
ER
1613 '-----

```

```

1621 A$=CHR$(149)+" " :b$=CHR$(15
1):c$=CHR$(157):D$=CHR$(159):E$=STR
ING$(4,CHR$(154))
1629 E$=STRING$(4,CHR$(154)):F$=CHR
$(150):G$=CHR$(156):H$=CHR$(147):I$
=CHR$(153)
1637 J$=CHR$(158):K$=CHR$(155)
1645 pj=1
1653 CLS
1661 LOCATE 2,1:PRINT "JOUEUR No";p
j;" :";I$(PJ)
1669 LOCATE 2,2:PRINT STRING$(13,CH
R$(154))
1677 LOCATE 33,1:PRINT "le petit ch
eval"
1685 LOCATE 33,2:PRINT STRING$(15,C
HR$(154))
1693 LOCATE 20,5:PRINT F$:E$:J$:E$:
J$:E$:J$:E$:J$:E$:J$:E$:J$:E$:J$:E$:
G$
1701 LOCATE 20,21:PRINT H$:E$:K$:E$:
K$:E$:K$:E$:K$:E$:K$:E$:K$:E$:K$:E$:
I$
1709 FOR I=2 TO 8
1717 LOCATE 20,2+(2*I+1):PRINT B$:E
$:D$:E$:D$:E$:D$:E$:D$:E$:D$:E$:D$:
E$:D$:E$:c$
1725 NEXT i
1733 FOR i=1 TO 16 STEP 2
1741 LOCATE 20,5+i:PRINT A$:A$:A$:A
$:A$:A$:A$:A$:A$
1749 LOCATE 17,5+I:PRINT (I+1)/2:LO
CATE 61,5+i:PRINT (i+1)/2
1757 NEXT i
1765 LOCATE 20,4:PRINT " A B
C D E F G H"
1773 LOCATE 20,22:PRINT " A B
C D E F G H"
1781 LOCATE 5,24:PRINT "TAPEZ - Q -
pour quitter"
1789 '-----

```

```

1797 '-----
MISE EN PLACE DU J
EU
1805 '-----

```

```

1813 LOCATE 40,24:PRINT "Votre choi
x < let/chif > : < . / >"
1821 '-----

```

```

RE
1829 X=0:Y=0
1837 LOCATE 70,24:PRINT ;
1845 S$=INKEY$
1853 IF S$="" THEN 1845 ELSE S=ASC(
S$)

```

158

```

1861 IF s=81 OR s=113 THEN 2229
1869 IF S>96 AND S<105 THEN S=S-32
1877 IF S<64 OR S>72 THEN 1893
1885 PRINT CHR$(S):GOTO 1901
1893 GOTO 1845
1901 '-----

```

```

SAISIE DU CHIFF
RE
1909 LOCATE 74,24:PRINT ;
1917 L$=INKEY$
1925 IF L$="" THEN 1917 ELSE L=ASC(
L$)
1933 IF 1=242 THEN LOCATE 70,24:PRI
NT " ":GOTO 1837
1941 IF L=81 OR L=113 THEN 2229
1949 IF L<49 OR L>56 THEN 1917
1957 PRINT L$:GOTO 1973
1965 GOTO 1917
1973 '-----

```

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1981 '-----
TRAITEMENT DES INFORMATION
S
1989 '-----

```

```

1997 IF S=65 THEN X=22
2005 IF S=66 THEN X=27
2013 IF S=67 THEN X=32
2021 IF S=68 THEN X=37
2029 IF S=69 THEN X=42
2037 IF S=70 THEN X=47
2045 IF S=71 THEN X=52
2053 IF S=72 THEN X=57
2061 L=VAL(L$)
2069 Y=L+(L-1)+5
2077 IF er=0 THEN p=x:q=y:GOTO 2149
2085 IF (X=P+10) AND (Y=Q-2 OR Y=Q+
2) THEN 2125
2093 IF (X=P-10) AND (Y=Q-2 OR Y=Q+
2) THEN 2125
2101 IF (X=P+5) AND (Y=Q+4 OR Y=Q-4
) THEN 2125
2109 IF (X=P-5) AND (Y=Q+4 OR Y=Q-4
) THEN 2125
2117 GOTO 2197
2125 IF T$(X,Y)="//" THEN 2197
2133 IF T$(X,Y)="//" THEN 2197
2141 LOCATE P,Q:PRINT "/" :p=x:q=y
2149 LOCATE X,Y:PRINT CHR$(224)
2157 T$(X,Y)="//":CU1=CU1+1
2165 IF cu1=64 THEN 2541
2173 ER=ER+1
2181 SOUND 1,200
2189 LOCATE 4,y:PRINT "
":GOTO 1813
2197 LOCATE 4,y:PRINT "INTERDIT";CH
R$(154);CHR$(154);CHR$(154);">":LOC
ATE p,q:PRINT CHR$(225):CU2=CU2+1
2205 FOR I=1 TO 13:SOUND 1,50,10,7:
LOCATE X,Y:PRINT CHR$(248);" ":LOCA
TE X,Y:PRINT CHR$(249);" ":LOCATE X
,Y:PRINT CHR$(250);" ":LOCATE X,Y:P
RINT CHR$(251);" ":SOUND 1,40,10,7:
NEXT I
2213 IF T$(X,Y)="//" THEN LOCATE X,
Y:PRINT "/" :GOTO 2189
2221 LOCATE X,Y:PRINT " ":GOTO 218
9
2229 '-----

```

```

2237 '-----
PAGE RESULTA
TS
2245 '-----

```

```

2253 CLS
2261 PRINT "JOUEUR No";pj;j$(pj)
2269 LOCATE 33,4:PRINT "votre Resul
tat"
2277 LOCATE 13,7:PRINT CHR$(150);S

```

```

TRING$(53,CHR$(154));CHR$(156)
2285 LOCATE 13,8:PRINT CHR$(149);"
Cases remplies " ;CHR$(149
);" Interdit " ;CHR$(
149)
2293 LOCATE 13,9:PRINT CHR$(147);S
TRING$(53,CHR$(154));CHR$(153)
2301 LOCATE 23,11:PRINT cu1
2309 LOCATE 55,11:PRINT cu2
2317 cu1$=STR$(cu1):cu2$=STR$(cu2)
2325 IF cu1>10 THEN s$(pj)=RIGHT$(c
u1$,2)
2333 IF cu2>10 THEN i$(pj)=RIGHT$(c
u2$,2)
2341 IF cu1=0 THEN s$(pj)="00"
2349 IF cu2=0 THEN i$(pj)="00"
2357 IF cu1>0 AND cu1<10 THEN s$(pj
)="0"+RIGHT$(cu1$,1)
2365 IF cu2>0 AND cu2<10 THEN i$(pj
)="0"+RIGHT$(cu2$,1)
2373 LOCATE 20,24:PRINT "TAPEZ <ent
er> POUR LE JOUEUR SUIVANT"
2381 PJ=PJ+1
2389 IF PJ<=JP THEN 2421
2397 LOCATE 20,24:PRINT "TAPEZ <ent
er> POUR LE CLASSEMENT FINAL"
2405 S$=INKEY$:IF S$="" THEN 2405
2413 GOTO 3381
2421 S$=INKEY$:IF S$="" THEN 2421
2429 '-----

```

```

2437 '-----
Remise en route du
jeu
2445 '-----

```

```

2453 IF AUTPART=1 THEN LOCATE 10,24
:PRINT "UNE MINUTE, JE FAIS LE MENA
GE POUR LA PROCHAINE PARTIE, MERCI
!!":GOTO 2469
2461 LOCATE 5,24:PRINT "PATIENTEZ U
N INSTANT,JE VOUS PRIE. C'EST A ";J
$(PJ);" DE JOUER."
2469 cu1=0:cu2=0:er=0
2477 FOR I=1 TO 80
2485 FOR J=1 TO 24
2493 T$(I,J)=" "
2501 NEXT J
2509 NEXT I
2517 IF autpart=1 THEN autpart=0:CL
S:GOTO 1365
2525 GOTO 1653
2533 '-----

```

```

2541 '-----
SUC
CES
2549 '-----

```

```

2557 CLS
2565 LOCATE 2,1:PRINT "*****"
* *****
* *****
2573 SOUND 1,290,10,7
2581 LOCATE 2,2:PRINT "*"
* * * * *
* * * * *
2589 SOUND 1,280,10,7
2597 LOCATE 2,3:PRINT "*"
* * * * *
* * * * *
2605 SOUND 1,270,10,7
2613 LOCATE 2,4:PRINT "*"
* * * * *
* * * * *
2621 SOUND 1,260,10,7
2629 LOCATE 2,5:PRINT "*"
* * * * *
* * * * *
2637 SOUND 1,250,10,7




```

```

2645 LOCATE 2,6:PRINT "*"
* * * * *
* * * * *
2653 SOUND 1,240,10,7
2661 LOCATE 2,7:PRINT "*"
* * * * *
* * * * *
2669 SOUND 1,230,10,7
2677 LOCATE 2,8:PRINT "*"
* * * * *
* * * * *
2685 SOUND 1,220,10,7
2693 LOCATE 2,9:PRINT "*"
* * * * *
* * * * *
2701 SOUND 1,210,10,7
2709 LOCATE 2,10:PRINT "*"
* * * * *
* * * * *
2717 SOUND 1,200,10,7
2725 LOCATE 2,11:PRINT "*"
* * * * *
* * * * *
2733 SOUND 1,190,10,7
2741 LOCATE 2,15:PRINT "*"
* * * * *
* * * * *
2749 SOUND 1,180,10,7
2757 LOCATE 2,16:PRINT "*"
* * * * *
* * * * *
2765 SOUND 1,170,10,7
2773 LOCATE 2,17:PRINT "*"
* * * * *
* * * * *
2781 SOUND 1,160,10,7
2789 LOCATE 2,18:PRINT "*"
* * * * *
* * * * *
2797 SOUND 1,150,10,7
2805 LOCATE 2,19:PRINT "*"
* * * * *
* * * * *
2813 SOUND 1,140,10,7
2821 LOCATE 2,19:PRINT "*"
* * * * *
* * * * *
2829 SOUND 1,130,10,7
2837 LOCATE 2,20:PRINT "*"
* * * * *
* * * * *
2845 SOUND 1,120,10,7
2853 LOCATE 2,21:PRINT "*"
* * * * *
* * * * *
2861 SOUND 1,110,10,7
2869 LOCATE 2,22:PRINT "*"
* * * * *
* * * * *
2877 SOUND 1,100,10,7
2885 LOCATE 2,23:PRINT "*"
* * * * *
* * * * *
2893 SOUND 1,90,10,7
2901 LOCATE 2,24:PRINT "*****"
** * * * *
* * * * *
2909 tour$="BRAVO "+j$(pj)+", VOUS
AVEZ GAGNE, MAIS POUVEZ VOUS ME LE
REFAIRE ?.."
2917 LOCATE 2,12:PRINT CHR$(150);ST
RING$(74,CHR$(154));CHR$(156)
2925 SOUND 1,80,10,7
2933 LOCATE 2,13:PRINT CHR$(149):LO
CATE 77,13:PRINT CHR$(149)
2941 SOUND 1,70,10,7
2949 LOCATE 2,14:PRINT CHR$(147);ST
RING$(74,CHR$(154));CHR$(153)
2957 SOUND 1,60,10,7
2965 FOR I=1 TO 73
2973 LOCATE 76-I,13:PRINT LEFT$(TOU
R$,I)
2981 SOUND 1,i,10,7
2989 FOR J=1 TO 100:NEXT J,I

```



épouses	enfants males	enfants femelles
		

```

2997 FOR i=1 TO 73
3005 SOUND 1,73-i,10,7
3013 LOCATE 3,13:PRINT RIGHT$(tour$,
,73-i);LEFT$(tour$,i)
3021 FOR j=1 TO 100:NEXT j,i
3029 GOTO 2253
3037 -----
-----
3045 '
ISIE
3053 -----
-----
3061 S$="":L=0:X$=""
3069 LOCATE Y,X:PRINT STRING$(AX,".
")
3077 LOCATE Y+L,X:PRINT ;
3085 S$=INKEY$
3093 IF S$="" THEN 3085 ELSE S=ASC(
S$)
3101 IF L=0 THEN 3125
3109 IF S=242 THEN S$="":LOCATE Y+
(L-1),X:PRINT S$:L=L-1:X$=LEFT$(X$,
L)
3117 IF S=242 THEN 3077
3125 IF S=13 THEN 3205
3133 IF S=240 THEN 3205
3141 IF LI=1 THEN GOSUB 3229
3149 IF CH=1 THEN GOSUB 3277
3157 IF S>96 THEN S$=CHR$(S-32)
3165 IF ER=1 THEN ER=0:GOTO 3077
3173 X$=X$+S$:L=LEN(X$)
3181 IF L=AX+1 THEN GOSUB 3317:RETU
RN
3189 IF L=AX THEN SOUND 1,200
3197 PRINT S$:GOTO 3077
3205 LOCATE Y+L,X:PRINT SPACE$(AX-L
)
3213 IF CH=1 AND S=13 THEN GOSUB 33
17
3221 RETURN
3229 -----
-----
3237 '
SAISIE LE
TTRE
3245 -----
-----
3253 IF S>96 THEN S=S-32
3261 IF S<65 OR S>90 THEN ER=1:RETU
RN
3269 S$=CHR$(S):RETURN
3277 -----
-----
3285 '
SAISIE CHIF
FRE
3293 -----
-----
3301 IF S=44 THEN RETURN
3309 IF S<48 OR S>57 THEN ER=1:RETU
RN ELSE RETURN
3317 -----
-----
3325 '
CONTROLE NOMBRES DECIMA
UX
3333 -----
-----
3341 X=INSTR(X$,"")
3349 IF X=0 THEN RETURN
3357 Y$=MID$(X$,X+1,LEN(X$)-X)
3365 IF LEN(Y$)>2 THEN ER=1:RETURN
3373 RETURN
3381 -----
-----

```

```

3389
CLASSEMENT FINAL
3397 -----
-----
3405 FOR I=1 TO JP-1
3413 FOR J=I+1 TO JP
3421 IF S$(J)>S$(I) THEN TRANS#=S$(
I):S$(I)=S$(J):S$(J)=TRANS#:TRANS#=
J$(I):J$(I)=J$(J):J$(J)=TRANS#:TRAN
S#=I$(I):I$(I)=I$(J):I$(J)=TRANS#:G
OTO 3445
3429 IF S$(J)<>S$(I) THEN 3445
3437 IF I$(J)<I$(I) THEN TRANS#=S$(
I):S$(I)=S$(J):S$(J)=TRANS#:TRANS#=
J$(I):J$(I)=J$(J):J$(J)=TRANS#:TRAN
S#=I$(I):I$(I)=I$(J):I$(J)=TRANS#
3445 NEXT J,I
3453 CLS
3461 LOCATE 32,1:PRINT "CLASSEMENT
FINAL"
3469 LOCATE 12,3:PRINT F$;E$;E$;J$;
E$;E$;E$;E$;E$;J$;E$;E$;E$;J$;E$;E$
;E$;G$
3477 LOCATE 12,4:PRINT CHR$(149);"
PLACE ";CHR$(149);" PRENOM
";CHR$(149);" SCORE ";CHR
$(149);" INTERDIT ";CHR$(149)
3485 LOCATE 12,5:PRINT B$;E$;E$;D$;
E$;E$;E$;E$;E$;D$;E$;E$;E$;D$;E$;E$
;E$;C$
3493 FOR I=1 TO (PJ-1)
3501 LOCATE 12,4+(I*2):PRINT CHR$(1
49);" ";I;" ";CHR$(149);" ";J$
(I);" ";CHR$(149);" ";S$(I);"
";CHR$(149);" ";I$(I);"
";CHR$(149)
3509 LOCATE 12,5+(I*2):PRINT B$;E$;
E$;D$;E$;E$;E$;E$;E$;D$;E$;E$;E$;D$
;E$;E$;E$;C$
3517 NEXT I
3525 LOCATE 12,3+(I*2):PRINT H$;E$;
E$;K$;E$;E$;E$;E$;E$;K$;E$;E$;E$;K$
;E$;E$;E$;I$
3533 LOCATE 20,24:PRINT "UNE AUTRE
PARTIE <O>ui ou <N>on "
3541 s$=INKEY$:IF s$="" THEN 3541
3549 IF s$="O" OR s$="o" THEN autpa
rt=1:GOTO 2453
3557 IF s$="N" OR S$="n" THEN 3573
3565 GOTO 3533
3573 CLS:LOCATE 30,12:PRINT "BYE BY
E !!!!!!":NEW
3581 RUN 1013
3589 -----
-----
3597 '
DEMONSTRA
TION
3605 -----
-----
3613 A$=CHR$(149)+"" :b$=CHR$(15
1):c$=CHR$(157):D$=CHR$(159):E$=STR
ING$(4,CHR$(154))
3621 E$=STRING$(4,CHR$(154)):F$=CHR
$(150):G$=CHR$(156):H$=CHR$(147):I$
=CHR$(153)
3629 J$=CHR$(158):K$=CHR$(155)
3637 LOCATE 30,15:PRINT F$;E$;J$;E$
;J$;E$;J$;E$;G$
3645 LOCATE 30,23:PRINT H$;E$;K$;E$
;K$;E$;K$;E$;I$
3653 FOR I=2 TO 4
3661 LOCATE 30,12+(2*I+1):PRINT B$;
E$;D$;E$;D$;E$;D$;E$;C$
3669 NEXT I
3677 FOR i=1 TO 8 STEP 2
3685 LOCATE 26,15+I:PRINT (I+1)/2
3693 LOCATE 30,15+i:PRINT A$;A$;A$;
A$;A$
3701 NEXT I
3709 LOCATE 30,14:PRINT " A B
C D"

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```

3717 LOCATE 31,16:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 31,16:
PRINT "1":LOCATE 60,23:PRINT "A-1"
3725 SOUND 1,300
3733 LOCATE 36,20:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 36,20:
PRINT "2":LOCATE 60,23:PRINT "B-3"
3741 SOUND 1,280
3749 LOCATE 41,16:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 41,16:
PRINT "3":LOCATE 60,23:PRINT "C-1"
3757 SOUND 1,260
3765 LOCATE 46,20:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 46,20:
PRINT "4":LOCATE 60,23:PRINT "D-3"
3773 SOUND 1,240
3781 LOCATE 36,18:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 36,18:
PRINT "5":LOCATE 60,23:PRINT "B-2"
3789 SOUND 1,220
3797 LOCATE 31,22:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 31,22:
PRINT "6":LOCATE 60,23:PRINT "A-4"
3805 SOUND 1,200
3813 LOCATE 41,20:PRINT CHR$(224):F
OR I=1 TO 1000:NEXT I:LOCATE 41,20:
PRINT "7":LOCATE 60,23:PRINT "C,3"
3821 SOUND 1,180:SOUND 1,160:SOUND
1,140
3829 LOCATE 55,15:PRINT "ETC ...Mai
s ce n'est"
3837 LOCATE 55,16:PRINT "pas facile
de tout"
3845 LOCATE 55,17:PRINT "remplir, c
royez moi!"
3853 LOCATE 55,19:PRINT "tapez une
touche pour"
3861 LOCATE 55,20:PRINT "continuer.
"
3869 LOCATE 55,23:PRINT "BONNE CHAN
CE !!!"
3877 S$=INKEY$
3885 IF S$="" THEN 3877
3893 FOR I=1 TO 9
3901 LOCATE 20,14+I:PRINT SPACE$(56
):NEXT I
3909 GOTO 1205

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