

SUB HUNTER

AMSTRAD CPC
64K / 128K TAPE



25 LEVELS OF
AWESOME AQUATIC
ACTION FOR THE
AMSTRAD

REXTRONIK

S O F T W A R E

SUB HUNTER

LOADING (DISK):

To load type RUN"DISK and press ENTER / RETURN.

LOADING (TAPE):

Place the rewound cassette in the cassette deck. Type RUN" and press the ENTER key. If there is a disk-drive attached type ITAPE followed by RUN".

STORY:

A government experiment gone wrong turns into a cover-up attempt and waste from the experiment is dumped deep out to sea. The "cover-up" though has a dramatic effect on the aquatic life, swimmers go missing and the seas spiral out of control. It is down to you and your war sub to save the ocean and those who are lost. You are the *SUB HUNTER!*

CONTROLS:

Joystick or keys: Q, A, O, P and SPACE or CURSOR KEYS and SPACE.

- For 10 levels you must save 5 swimmers.
- Levels 2,8,15 & 22 - Destroy groups of subs and fish to clear the way for the swimmers to get safely through.
- Levels 3, 9, 16 & 23 - Save divers trapped on the sea bed.
- Levels 11,18 & 24 - Shark attack! Can you survive?
- Final level - Destroy the mother mutant shark.
- Bonus levels - Collect diamonds for bonus points.

CREDITS:

CPC conversion by *Paul Kooistra*

Music by *Herve Monchatre*

Music player by *Targhan*

Based on a C64 game by
Frank Gasking & Richard Bayliss



www.psytronik.net



Screen pictures shown from Amstrad CPC version of game.