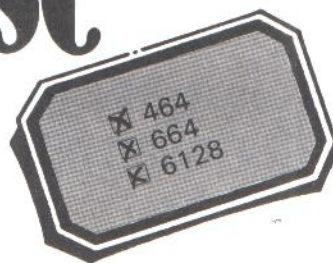


# UTILITAIRE SUPER DISC

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Super-Disc est un programme simple, rassemblant plusieurs instructions disques telles que effacement de fichiers, échanges de noms, sous une forme plus pratique que les RSX d'origine. Le mode d'emploi est inclus dans le programme.

N.B. : le symbole X s'obtient en tapant "CTRL" + "X" simultanément.

## Listing 1

```

10 REM ***** >QB<
20 REM * >WC<
30 REM * >XD<
40 REM * S U P E R   D I S C * >YE<
50 REM * >ZF<
60 REM * >AG<
70 REM * copyright KARCHER Y. et* >DH<
80 REM * >CJ<
90 REM * >DK<
100 REM * MERLIER D. >VB<
110 REM * >YC<
120 REM * >ZD<
130 REM ***** >WE<
140 REM * * * * * >DF<
150 REM * >CG<
160 REM * >DH<
170 REM * PRESENTATION * >JJ<
180 REM * >FK<
190 REM * >GL<
200 REM ***** >YC<
210 REM >HD<
220 INK 0,0:PAPER 0:BORDER 0:MODE 1 >LE<
:CLS:INK 1,15:INK 3,1:INK 2,26:SPEE
D KEY 20,1
230 FOR i=399 TO 320 STEP -2:MOVE 1 >MF<
,i:DRAW 640,1,3:NEXT:FOR i=30 TO 40
STEP 2:PLOT 40,380,1:DRAW i,370:NE
XT
240 FOR i=40 TO 70 STEP 2:MOVE i,38 >YG<
0:DRAW i,370:NEXT
250 FOR i=30 TO 40 STEP 2:MOVE i,37 >FH<
0:DRAW i,360:NEXT:FOR i=40 TO 60:MO
VE i,360:DRAW i,350,1:NEXT:FOR i=30
TO 40:PLOT 40,350:DRAW i,360:NEXT:
FOR i=60 TO 70:PLOT 60,360:DRAW i,3
50:NEXT
260 FOR i=60 TO 70:PLOT 60,330:DRAW >WJ<

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i,340:NEXT:FOR i=60 TO 70:MOVE i,3
50:DRAW i,340:NEXT:FOR i=30 TO 60:M
OVE i,340:DRAW i,330:NEXT
270 FOR i=340 TO 380 STEP 2:MOVE 10 >FK<
0,i:DRAW 110,i:MOVE 120,i:DRAW 130,
i:NEXT:FOR i=100 TO 110:PLOT 110,33
0:DRAW i,340:NEXT:FOR i=120 TO 130:
PLOT 120,330:DRAW i,340:NEXT:FOR i=
110 TO 120:MOVE i,340:DRAW i,330:NE
XT
280 FOR i=330 TO 380 STEP 2:MOVE 16 >YL<
0,i:DRAW 170,i:MOVE 220,i:DRAW 230,
i:MOVE 280,i:DRAW 290,i:NEXT:FOR i=
170 TO 180:MOVE i,380:DRAW i,370:MO
VE i,360:DRAW i,350:NEXT
290 FOR i=180 TO 190:MOVE i,370:DRA >XM<
W i,360:PLOT 180,380:DRAW i,370:PLO
T 180,350:DRAW i,360:NEXT:FOR i=220
TO 250:MOVE i,380:DRAW i,370:MOVE
i,340:DRAW i,330:NEXT:FOR i=230 TO
240:MOVE i,360:DRAW i,350:NEXT
300 FOR i=280 TO 300:MOVE i,380:DRA >PD<
W i,370:MOVE i,360:DRAW i,350:NEXT:
FOR i=300 TO 310:PLOT 300,350:DRAW
i,330:NEXT:FOR i=290 TO 300:PLOT 30
0,330:DRAW i,350:NEXT:FOR i=300 TO
310:MOVE i,370:DRAW i,360:PLOT 300,
380:DRAW i,370:PLOT 300,350:DRAW i,
360:NEXT
310 FOR i=330 TO 380 STEP 2:MOVE 37 >HE<
0,i:DRAW 380,i:MOVE 430,i:DRAW 440,
i:NEXT:FOR i=340 TO 370 STEP 2:MOVE
390,i:DRAW 400,i:MOVE 540,i:DRAW 5
50,i:NEXT:FOR i=380 TO 390:MOVE i,3
80:DRAW i,370:MOVE i,340:DRAW i,330
:NEXT
320 FOR i=390 TO 400:PLOT 390,380:D >LF<
RAW i,370:PLOT 390,330:DRAW i,340:N
EXT:FOR i=470 TO 480:PLOT 480,380:D
RAW i,370:PLOT 480,350:DRAW i,360:N
EXT:FOR i=480 TO 510:MOVE i,380:DRA
W i,370:NEXT
330 FOR i=470 TO 480:MOVE i,370:DRA >FG<
W i,360:NEXT:FOR i=480 TO 500:MOVE
i,360:DRAW i,350:NEXT:FOR i=470 TO
500:MOVE i,340:DRAW i,330:NEXT:FOR
i=500 TO 510:MOVE i,350:DRAW i,340:

```

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PLOT 500,360:DRAW i,350:PLOT 500,33
0:DRAW i,340:NEXT
340 FOR i=550 TO 570:MOVE i,380:DRA >XH<
W i,370:MOVE i,340:DRAW i,330:NEXT:
FOR i=540 TO 550:PLOT 550,380:DRAW
i,370:PLOT 550,330:DRAW i,340:NEXT
350 PEN 2:LOCATE 19,9:PRINT"par":PL >JJ<
OT 280,250,3:DRAW 340,250:DRAW 340,
276:DRAW 280,276:DRAW 280,250
360 LOCATE 1,14:PRINT" MERLIER D >HK<
avid et KARCHER Yannick"
370 PLOT 50,200,1:DRAW 50,166:DRAW >RL<
584,166:DRAW 584,200:DRAW 50,200
380 PLOT 40,210,1:DRAW 40,156:DRAW >TM<
594,156:DRAW 594,210:DRAW 40,210
390 PLOT 50,200:DRAW 40,210:PLOT 50 >AN<
,166:DRAW 40,156:PLOT 584,166:DRAW
594,156:PLOT 584,200:DRAW 594,210
410 PAPER 2:PEN 0:LOCATE 3,23:PRINT >MF<
"Voulez-vous le mode d'emploi (O/N)
?"
420 o%=UPPER$(INKEY%):IF o%="O" THE >VG<
N 440 ELSE 430
430 IF o%="N" THEN 630 ELSE 420 >BH<
440 m=1:FOR i=1 TO 320 STEP 2:PLOT >GJ<
i,1,0:DRAW i,400:PLOT 640-m,1:DRAW
640-m,400:m=m+2:NEXT
450 MODE 1:INK 1,6,3:SPEED INK 10,5 >NK<
:PEN 1:PAPER 0:PRINT" * L E M O
D E D ' E M P L O I * "
460 SYMBOL AFTER 32:SYMBOL 91,0,0,2 >ZL<
55,89,0:PEN 2:INK 2,11:PRINT"[[[[[[[
[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[[
470 INK 3,26:PEN 1:WINDOW 1,40,3,25 >HM<
:PRINT"CATALOGUE:":PEN 3
480 PRINT"CETTE OPTION PERMET DE VO >RN<
IR LE CONTENU D'UN DISC .":PRINT
490 PEN 1:PRINT"EXECUTER:":PEN 3 >JP<
500 PRINT"CELA VOUS PERMET DE LANCE >QF<
R UN PROGRAMME ET DONC QUITTE << SU
PER DISC >> ."
510 PRINT:PEN 1:PRINT"RENOMMER:":PE >WG<
N 3
520 PRINT"COMME SON NOM L'INDIQUE E >QH<
LLE PERMET DE RENOMMER UN FICHIER
D'UN DISC C'EST A DIRE CHANGER SON
NOM SANS L'EFFACER .":PRINT
530 PRINT:PEN 1:PRINT"EFFACER:":PEN >RJ<
3
540 PRINT"CETTE OPTION PERMET D'EFF >PK<
ACER UN FICHIER D'UN DISC , MAIS ATT
ENTION ! CE FICHIER EST ALORS IRREC
UPERABLE ."
550 LOCATE 12,23:PEN 2:PRINT"APPUYE >UL<
Z SUR ESPACE":IF INKEY(47)=0 THEN 5
60 ELSE PEN 3:LOCATE 12,23:PRINT"AP
PUYEZ SUR ESPACE":GOTO 550
560 CLS:PEN 1:PRINT"LISTER:":PEN 3 >GM<
570 PRINT" C'EST UNE OPTION UN PEU >HN<

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580 PEN 1:PRINT"SPEEDER:":PEN 3 >HP<
590 PRINT"CETTE OPTION PERMET D'ACC >NQ<
ELERER LA VITESSE DU DISC DE 30% ."
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## Listing 2

```

5 ON ERROR GOTO 860                                >UF<
10 REM #####                                >PB<
20 REM                                           >EC<
30 REM "SUPER DISC" par :                      >PD<
40 REM                                           >GE<
50 REM KARCHER.Y & MERLIER.D                   >AF<
60 REM                                           >JG<
70 REM pour les AMSTRADS                       >XH<
80 REM                                           >LJ<
90 REM avec lecteur de disquette               >HK<
100 REM                                          >FB<
110 REM uniquement (CPD)                       >ZC<
120 REM                                          >HD<
130 REM (c) 1987                               >FE<
140 REM                                          >KF<
150 REM PROGRAMME PRINCIPAL                    >KG<
160 REM                                          >MH<
170 REM #####                                >LJ<
180 REM                                          >PK<
190 REM PRESENTATION                           >VL<
200 REM                                          >GC<
210 INK 0,0:INK 1,26:INK 2,18:INK 3           >JD<
    ,15:PAPER 0:MODE 1:CLS:SYMBOL AFTER
    1:SPEED KEY 20,1:DIM a$(8):BORDER
    0:PEN 2:SYMBOL 91,0,255,255,255,255
    ,255,255,255
220 PRINT" [[ [ [ [[ [[ [[ [[                >TE<
[[ [ [[ [[ [ [ [ [ [ [ [ [ [ [
    [ [ [ [ [ [[ [ [ [[ [[
    [[      [ [ [ [[ [ [ [ [ [
    [ [[      [ [ [ [ [ [ [[
[[ [ [ [[ [ [ [ [[ [ [[ [[

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```

T a$(i):NEXT
240 DATA " CATALOGUE "," EXECUTER ">PG<
"," RENOMMER "," EFFACER "," LIS
TER "," SPEEDER "," QUITTER
"
250 PEN 3:FOR I=14 TO 26:LOCATE I,9 >GH<
:PRINT CHR$(127):LOCATE I,17:PRINT
CHR$(127):NEXT
260 FOR I=10 TO 16:LOCATE 14,I:PRIN >PJ<
T CHR$(127):LOCATE 26,I:PRINT CHR$(
127):NEXT:y=1
270 REM >PK<
280 REM LE MENU >JL<
290 REM >RM<
300 PEN 1:LOCATE 15,y+9:PRINT"X":a$ >XD<
(y);"X"
310 o$=INKEY$:IF o$=" " THEN SOUND >GE<
1,130,2,6:SOUND 1,0,1,0:GOTO 340
320 IF o$=CHR$(13) THEN FOR d=100 T >MF<
O 0 STEP -10:SOUND 1,d,2:NEXT:GOTO
360
330 INK 2,INT(RND*26):GOTO 300 >ZG<
340 IF y<>7 THEN LOCATE 15,y+9:PRIN >XH<
T a$(y):y=y+1:GOTO 330 ELSE 350
350 LOCATE 15,16:PRINT a$(7):y=1:GO >MJ<
TO 330
360 WINDOW 1,40,8,25:CLS >RK<
370 IF y<>6 AND y<>7 THEN 410 ELSE >JL<
620
380 REM >RM<
390 REM TESTE LA DISQUETTE >AN<
400 REM >JE<
410 OUT (&FA7E),1 >UF<
420 FOR i=1 TO 999:NEXT >LG<
430 OUT (&FB7F),4 >BH<
440 OUT (&FB7F),2-PEEK(&A700) >GJ<
450 dk=INP(&FB7F) >CK<
460 OUT (&FA7E),0 >YL<
470 IF (dk AND 32)=0 THEN PRINT"Dep >FM<
echez vous d'inserez la disquette !
":GOTO 370
480 IF (dk AND 64) THEN PRINT"Mais >YN<
cette disquette est protegee !":FOR
i=1 TO 3000:NEXT:RUN
490 IF y=1 THEN 700 >LP<
500 IF y=2 THEN 740 >HF<
510 IF y=3 THEN 570 >LG<
520 IF y=4 THEN 780 >RH<
530 IF y=5 THEN 820 >NJ<
540 REM >PK<
550 REM RENOMME UN FICHIER >VL<
560 REM >RM<
570 MODE 2:CAT:INPUT " Ancien nom " >EN<
;an$:PRINT CHR$(11):INPUT " Nouveau
nom ";nn$
580 !REN,@nn$,@an$:RUN >XP<
590 REM >VQ<
600 REM AUGMENTE LA VITESSE >JG<
610 REM >MH<

```

```

620 IF y=6 THEN INK 0,1:INK 1,24:BD >BJ<
RDER 1:RUN"disc1.bin"
630 REM >PK<
640 REM QUITTER >XL<
650 REM >RM<
660 IF y=7 THEN !BASIC >XN<
670 REM >UP<
680 REM CATALOGUE >NQ<
690 REM >WR<
700 MODE 2:CAT:LOCATE 77,25:PRINT"X" >XH<
";"->";"X":CALL &BB06:CALL &BB06:RU
N
710 REM >NJ<
720 REM EXECUTER >FK<
730 REM >QL<
740 MODE 2:CAT:INPUT" Nom du fichier" >RM<
r a execute ";f$":INK 0,0:BORDER 1:1
NK 1,24:MODE 1:PEN 1:PAPER 0:CLS:RU
N f$
750 REM >TN<
760 REM EFFACER >DF<
770 REM >VQ<
780 MODE 2:CAT:INPUT " Nom du fichier" >BR<
er a efface ";ef$":!ERA,@ef$:RUN
790 REM >XT<
800 REM LISTER >WJ<
810 REM >PK<
820 MODE 2:CAT:INPUT " Nom du fichier" >JL<
er a lister ";df$:LOAD df$:LIST
830 REM >RM<
840 REM Ne tapez pas cette ligne ca >WN<
r elle est la pour faire beau !!!
850 REM *** F I N *** >HP<
860 MODE 1:PRINT"Erreur dans la ligne" >XQ<
ne no X":ERL:"X".:STOP

```

### Listing 3

```

10 ON ERROR GOTO 140                                >GB<
20 '                                                    >ZC<
30 ' PROGRAMME PERMETTANT D'ACCE-                    >YD<
    LERER
40 '                                                    >BE<
50 'LA VITESSE DE VOTRE LECTEUR DE                   >LF<
60 '                                                    >DG<
70 '          *** 30 % ***                            >BH<
80 '                                                    >FJ<
90 FOR X=&1000 TO &1012:READ A:POKE >UK<
    X,A:NEXT
100 CALL &1000:CALL &BBBA:CALL &BC0 >CB<
2:MODE 1:PEN 1:PAPER 0
110 PRINT"SUPER DISC":PRINT:PRINT"A >LC<
    CCELERE LE DISC DE 30%"
120 NEW                                                    >PD<
130 DATA 33,10,16,223,7,16,201,13,1 >TE<
98,7,35,0,200,0,1,1,10,0,3
140 MODE 1:PRINT"ERREUR DANS LA LIG >MF<
    NE no "X":ERL:"X." :STOP

```